

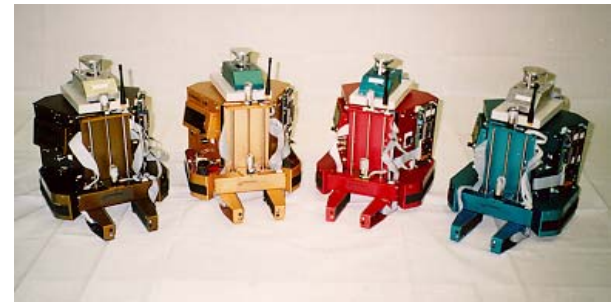
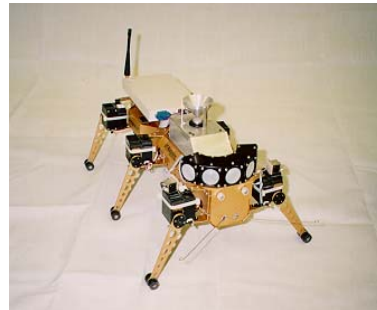
CS594: Software for Intelligent Robotics

Fall 2002

Tuesday/Thursday 3:40 - 4:55

Instructor: Dr. Lynne E. Parker

½ TA: William Duncan



Outline

- Overview syllabus and class policies
- Introduction to class: what we'll study and what we *won't* study
- Overview of assignment #1: Introduction to robotic simulator
- Preview of next time

Overview of Syllabus and Class Policies

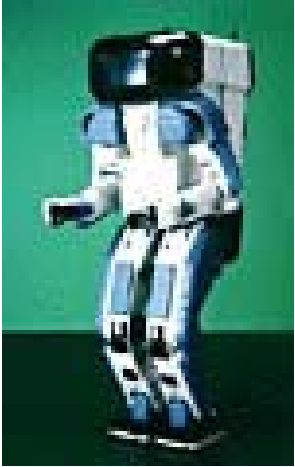
(See handout)

What is a Robot?

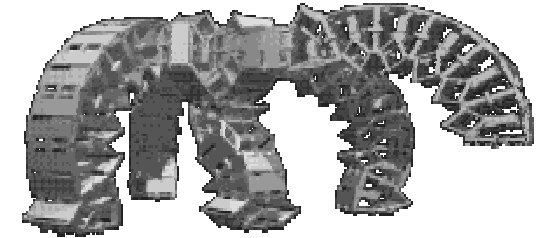
- Notion derives from 2 strands of thought:
 - Humanoids -- human-like
 - Automata -- self-moving things
- “Robot” -- derives from Czech word *robota*
 - “*Robota*”: forced work or compulsory service
- Term coined by Czech playwright Karel Capek
 - 1921 play “R.U.R” (Rossum’s Universal Robots”)
- Current notion of robot:
 - Programmable
 - Mechanically capable
 - Flexible
- Our working definition of *robot*: physical agent that generates “intelligent” connection between perception and action

Some Current State-of-the-Art Robots

- Humanoid robot



- Legged robot



- Reconfigurable robot

- Service robot



- Tracked robot

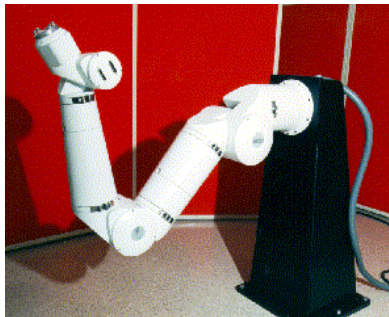
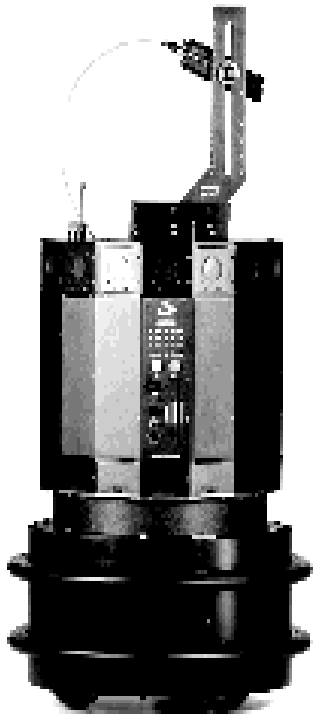
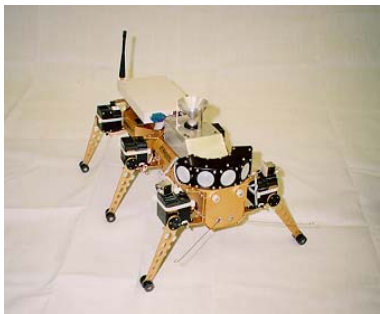
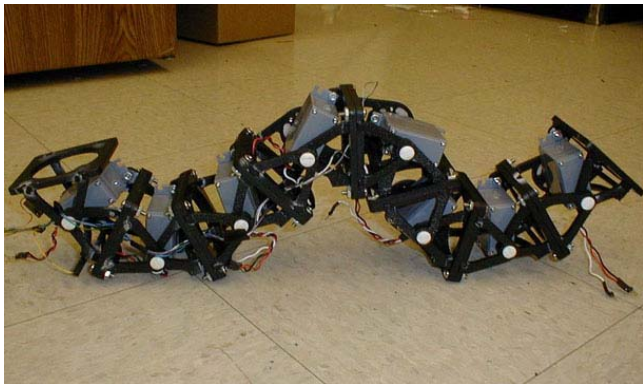


- Wheeled robot



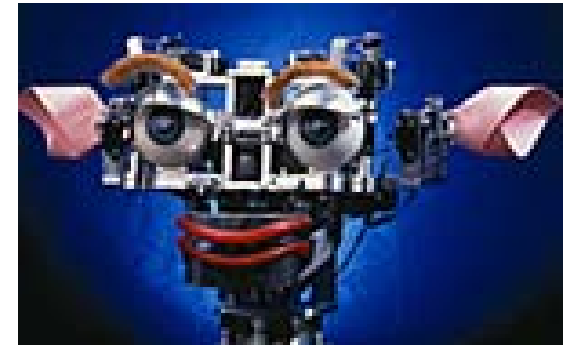
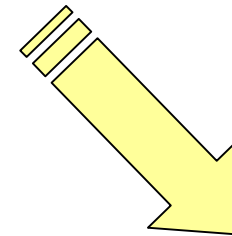
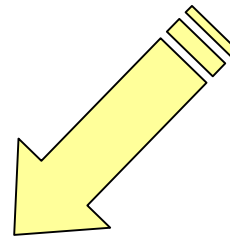
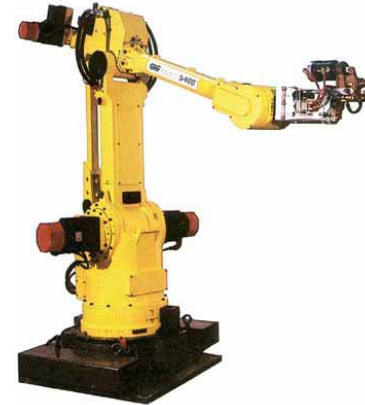
- Manipulator/
Industrial robot

More State-of-the-Art Research Robots



State of Robotics Applications

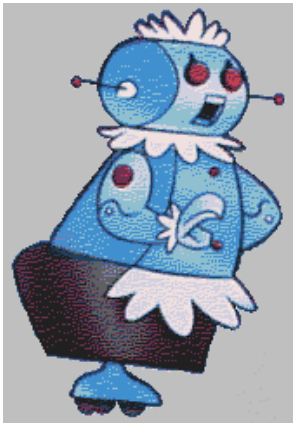
- Moving from manufacturing, industrial manipulators to:
 - Entertainment robotics
 - Personal service robots
 - Medical robots
 - Industrial applications beyond factory (e.g., mining, agriculture)
 - Hazardous applications (e.g., military, toxic cleanup, space)



Robots: Hollywood Fiction vs. Real-World Fact

- Hollywood Robots:

- Human-like capabilities
- “Sense all, know all”



Rosie the robot



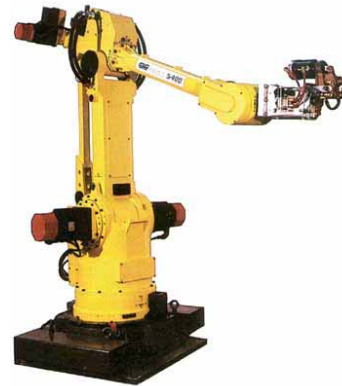
*Star Wars
Robots*



Robby the Robot

- Real-World Robots:

- Insect or simple animal capabilities
- “Sense little, know little”



*Industrial
manipulator*

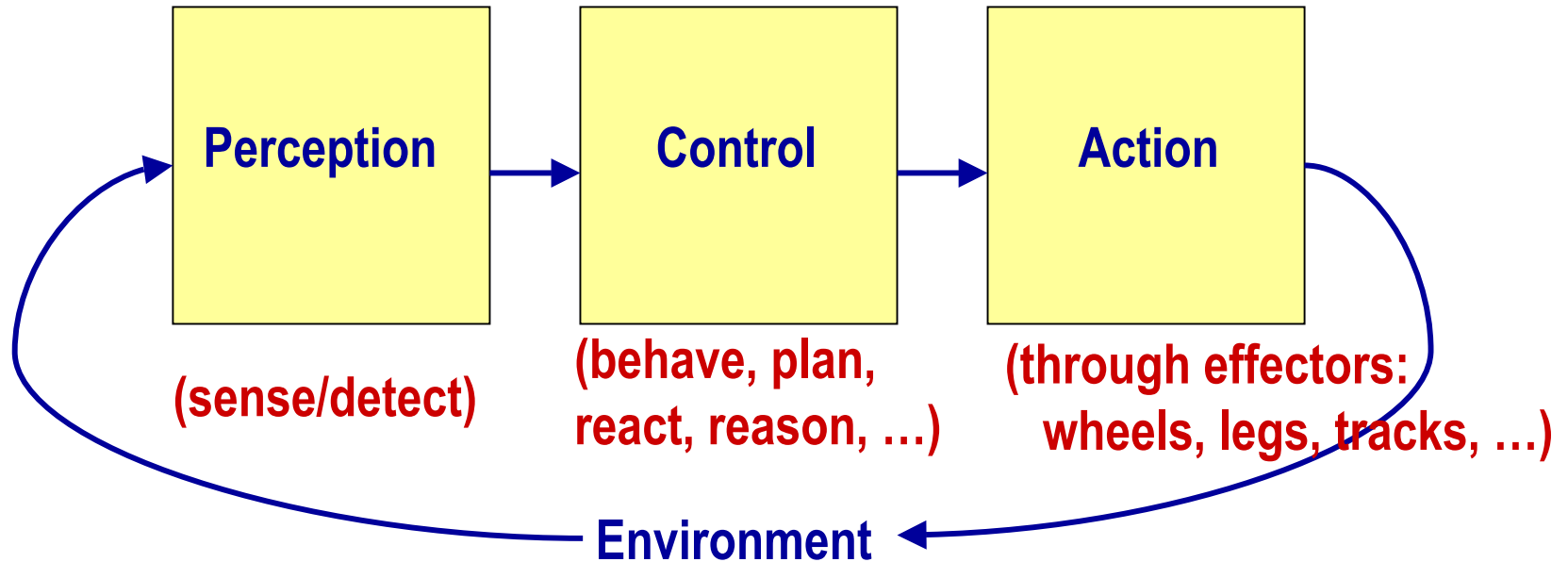


Ariel mine clearer



*Hospital
delivery
robot*

What are Basic Robot Software Issues?



- How do you perceive?
- How do you control?
- How to you generate action?

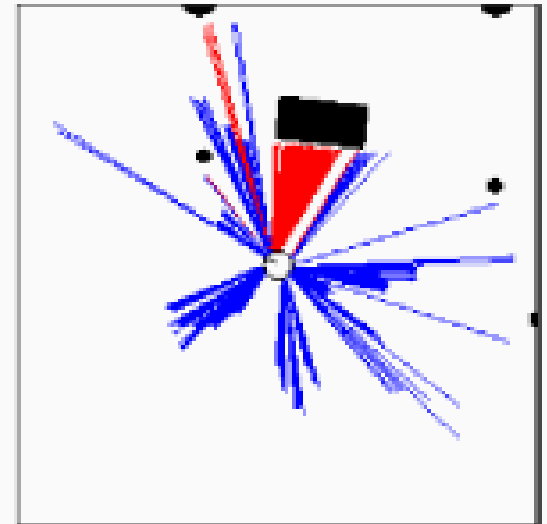
Challenges of Robotics Research: Inherent Uncertainty

- Environment is stochastic and unpredictable
- Sensors are limited and noisy
- Robot effectors are limited and noisy
- Models are simplified and inaccurate

Example:



Odometry Data



Range Data

(pictures from Thrun, CMU)

Focus this Semester: Software for Intelligent Robotics

- Impressive recent progress in robotic hardware
- Current “bottleneck”: *Intelligent software*
- From recent issue of *Communications of the ACM* (March ‘02), special issue on “Robots: Intelligence, Versatility, Adaptivity”:
 - “A key challenge is designing algorithms that allow robots to function **autonomously** in unstructured, **dynamic**, partially observable, and uncertain environments.”

Software for Intelligent Robotics

- Software issues enabling autonomous mobile robots to accomplish given objectives in unstructured, dynamic, partially observable, and uncertain environments:
 - **Autonomous:** robot makes majority of decisions on its own; no human-in-the-loop control (as opposed to *teleoperated*)
 - **Mobile:** robot does not have fixed based (e.g., wheeled, as opposed to *manipulator arm*)
 - **Unstructured:** environment has not been specially designed to make robot's job easier
 - **Dynamic:** environment may change unexpectedly
 - **Partially observable:** robot cannot sense entire state of the world (i.e., "hidden" states)
 - **Uncertain:** sensor readings are noisy; effector output is noisy

Example Robot Systems

Robots working as team to keep formation:



More Robot Examples

Multi-robot baton passing:



Cooperative box pushing



What we'll study

- Robot control architectures
- Biological foundations
- Design of behavior-based systems
- Representation Issues
- Sensing
- Adaptation
- Multi-robot systems
- Path planning
- Navigation
- Localization
- Mapping

What we *won't* study

- Kinematics and dynamics: this is covered in mechanical engineering
- Teleoperated systems: this is covered in mechanical engineering
- Traditional robotic control theory: this is covered in electrical engineering
- Theory of mind, cognitive systems, etc.: this is covered in psychology, cognitive science...

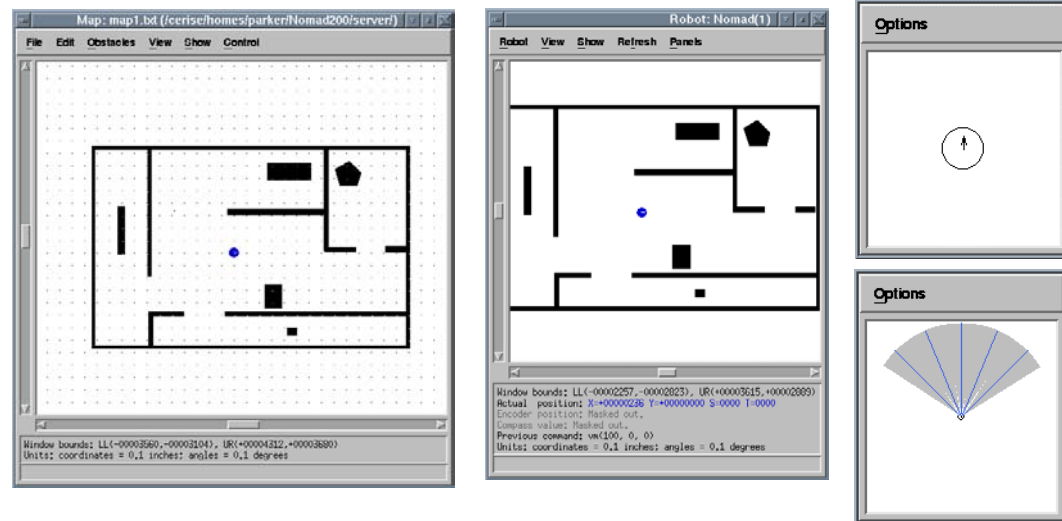
We'll instead focus on computer science issues: algorithm development, artificial intelligence, software design, etc.

Assignment #1: Introduction to Nomad200 Robotic Simulator

- This simulator:
 - Models actual robot: Nomad 200
 - Models indoor 2D environment
 - Includes several sensor models
 - Operates under Solaris Unix (Sun SparcStations)
 - Interfaces with robot control code written in C

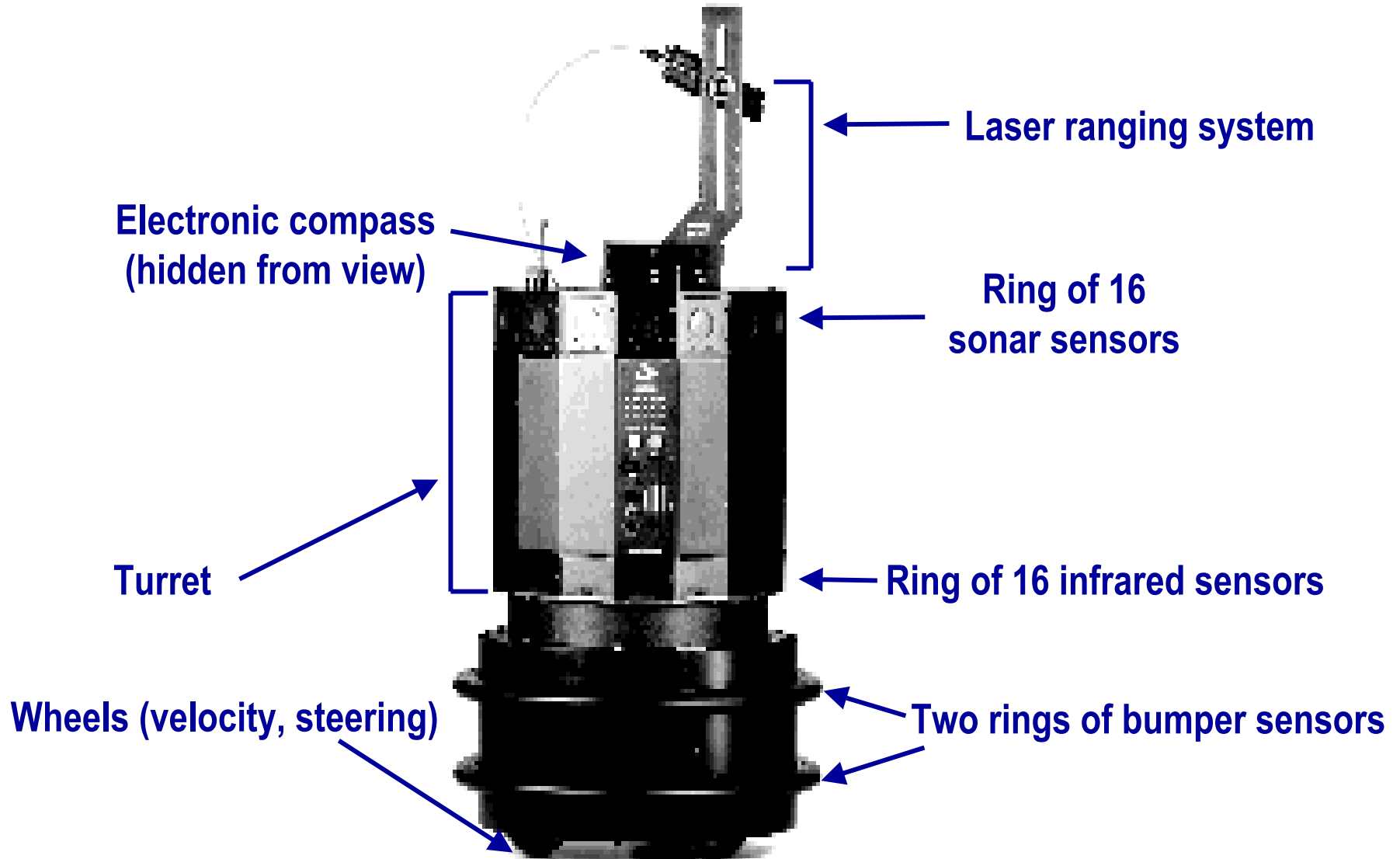


N omad 200 robots



N omad 200 simulator

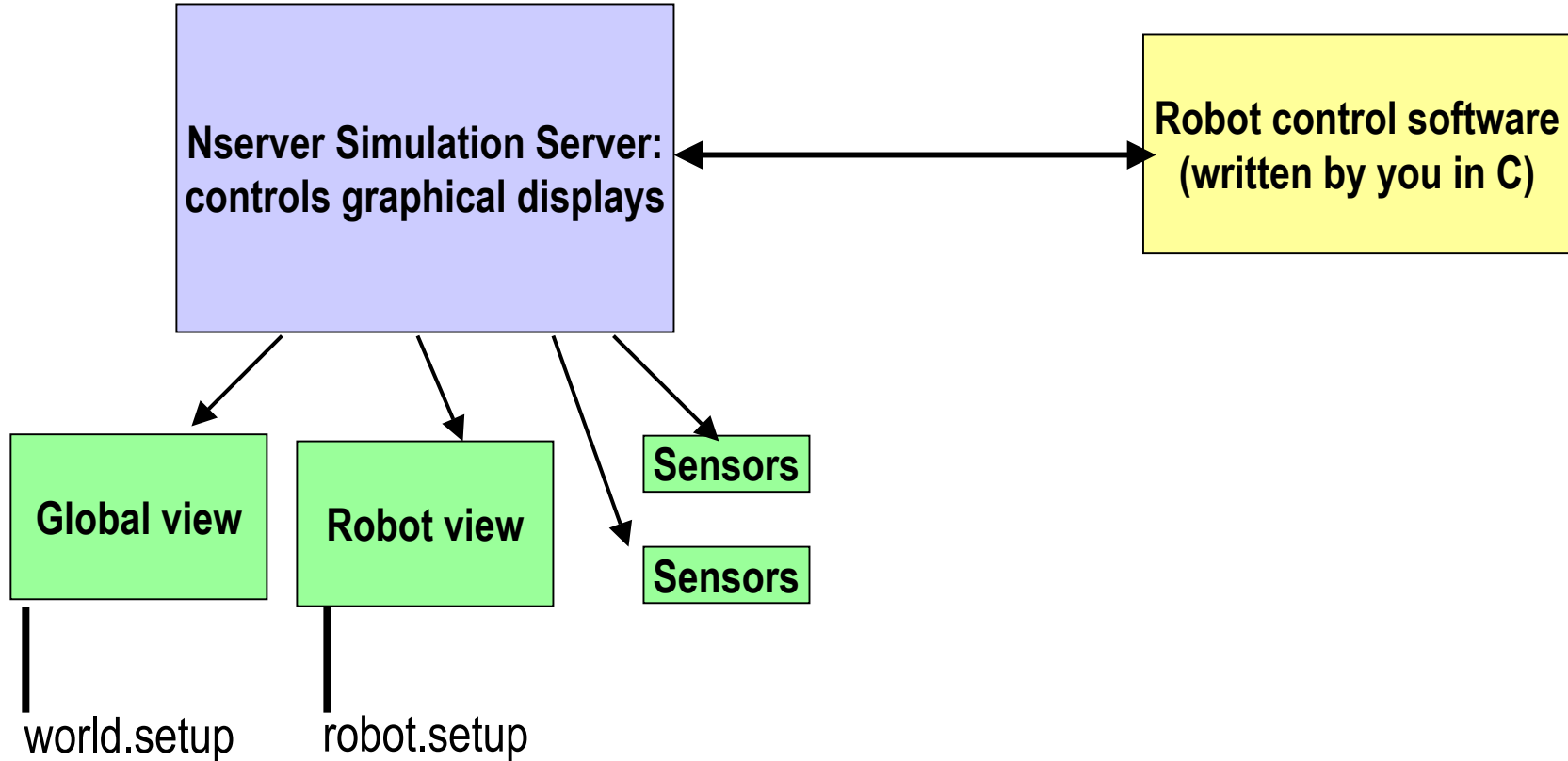
Simulator Designed for Nomad200 Robot



Nomad200 Simulator Design

- Server side:
~/Nomad200/server

- Client side:
~/Nomad200/client



Sensor Data, Robot State Stored in State Array

- `State[0..44]`: Contains entire robot state
- `State[1 .. 16]`: Stores 16 infrared data values (each represents distance to nearest object detected by that sensor)
- `State[17 .. 32]`: Stores 16 sonar data values (each represents distance to nearest object detected by that sensor)
- Etc. (See handout)

Basic Robot Control Strategy using Nomad200

- Connect code to robot (`server_is_running()`, `connect_robot()`)
- Initialize robot and sensors (`zr()`, `conf_sn()`, set sensor mask)
- Repeat until done:
 - Send motion and sensing commands to the robot (`vm()`)
 - Get motion and sensing data from the robot (`gs()`)
- Disconnect code from robot (`disconnect_robot()`)

Preview of Next Class

- What is the big picture of autonomous robotics?
- What are the key challenges in autonomous mobile robotics?
- How do all the issues we'll study relate to each other?