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Biometrics Short Course

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Biometrics short course overview

- Face recognition
- Speaker identification
 - Lip motion
- Signature verification
- Standardization
- Multiple biometrics
- Conclusions

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Face recognition- overview


- Face recognition
 - Specific workshop this afternoon (B. Moghaddam)
 - Face & Gesture conferences (Seoul May 2004)
 - AMFG 2003 (with ICCV, Nice in October)
- Related domains
- Advantages and obstacles
- Applications
- Face detection
- Methods
 - Eigenfaces
- FERET & FRVT evaluations
- Databases

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Face recognition



- Identification or verification from facial appearance
- Typically a face image from a photographic technique
 - Still or video
 - Colour or black & white
 - Non-visible wavelengths- facial thermogram
 - 3D techniques
 - Stereo
 - Structured light

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Advantages

- Accepted
- Ubiquitous capture device
- Many legacy uses/databases
- Human verifiable
- Remote & unobtrusive capture- surveillance
- But
 - Sensitive to many variations
 - Easy to fake/forged
 - Not most accurate biometric

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Obstacles

- Lighting
- Pose
- Age
- Facial expression
- Facial appearance
 - Glasses
 - Makeup
 - Hairstyle
 - Facial hair
- Need to constrain these factors or have an invariant algorithm

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Applications

- Surveillance
- Physical/logical access
- Passive customization
- Large-scale ID- with assistance

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Related domains

- Face detection & tracking
 - Video indexing
 - HCI- gaze detection & focus of attention
- Facial expression recognition
- Lip motion-
 - biometric & Audio-Visual speech / lip reading
- Computer graphics – synthesis & animation
- Close links with psychology & face perception

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Face detection



Face image Processed image Skin-tone segmentation

SUSAN WHITNEY
IBM VP, RESEARCH DIRECTOR

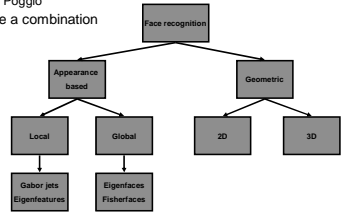
Multiscale (pyramid) search with binary detector:
MOG, NN, SVM, decision tree
Binary classifier trained with Face samples and non-face samples. Obtained by active learning, multiple classifiers through boosting

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Techniques

- Many different approaches
- Broken into appearance and geometric approaches
 - see Brunelli & Poggio
- Many systems use a combination



```

    graph TD
      FR[Face recognition] --> AB[Appearance based]
      FR --> G[Geometric]
      AB --> L[Local]
      AB --> GL[Global]
      L --> GJ[Gabor jets]
      L --> EF[Eigenfeatures]
      GL --> E[Eigenfaces]
      GL --> F[Fisherfaces]
      G --> 2D[2D]
      G --> 3D[3D]
    
```

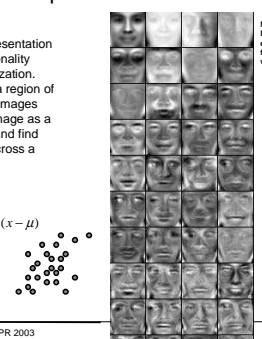
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Eigenfaces- a basis for representation

- Eigenfaces are a representation technique for dimensionality reduction and generalization.
- Normalize and select a region of the face in many face images
- Treat each face sub-image as a vector (of intensities) and find moments of vectors across a database:

$$\mu = \frac{1}{N} \sum x$$

$$\sigma^2 = \frac{1}{N-1} \sum (x - \mu)^T (x - \mu)$$


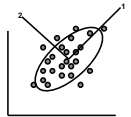
Mean and Eigenfaces from synchro normalised face regions cropped with 4x41px square.

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Eigenfaces

- Covariance matrix expresses the within-class variation of the observed faces.
- Calculate the eigenvectors or *principal components* of the matrix:
- An orthogonal coordinate system, ranking the axes in order of decreasing variance
- A basis- can uniquely decompose any vector as the weighted sum of eigenvectors
- Same as *Karhunen-Loève* transform



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Eigenfaces for dimension reduction

- (Assume) most useful information is in the first few principal components (largest variance)
- Represent faces using these components
 - Project into a subspace
- Discard lower components as "noise"
- Compact representation 100,000->~50 dim
- Generalizes well

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Recognition with Eigenfaces

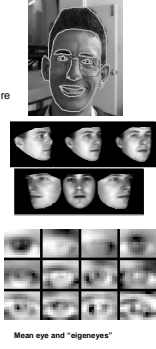
- Compare two faces using Euclidean distance in the Eigenface subspace.
- Nearest-neighbour for closed-world identification (e.g. FERET task)
- In some cases expression or lighting may generate more variation- so first few components contain information that does not convey identity
 - In this case, these components are discarded.

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Extensions to Eigenfaces

- Better ways to crop & normalize the face regions
 - E.g. "Shape-free" eigenfaces- anchor points to warp texture
 - Lighting normalization
- Combine shape and texture-
 - Active appearance models
 - Shape-free texture subspace
 - Shape subspace
 - Combine subspaces and apply PCA again
- Understand the subspaces
 - Find age/gender/expression subspaces
 - Other subspace choices e.g. ICA
 - Model separate regions of the subspace independently
- Apply PCA to features
 - Recognize separately

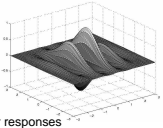


Mean eye and "eigeneyes"

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Local representation- Gabor Jets



- Used in Elastic Bunch Graph methods
 - Von der Malsburg et al.
- Representation of small face regions using Gabor filter responses
 - +/-4 scales x 8 orientations
- Feature points on a regular lattice, or chosen to be salient points
 - Features are "self-localizing"
- Feature points compared pairwise
 - Aggregate score gives total similarity
- Elastic bunch graph involves displacement between features as well as feature comparisons

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Handling lighting and pose

- Control the lighting or pose
- Simple normalization (e.g. mean subtraction)
- Capture lighting variability
- Enroll multiple views
- Create a 3D model
 - Use Pose correction
 - E.g. FRVT uses Blanz & Vetter's 3D morphable models as a preprocessing step for a variety of algorithms to "...substantially improve the ability to recognize non-frontal faces."
- Model the lighting- Bellhumeur

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Extending face recognition

- Most systems acquire faces under controlled lighting and geometry
- HID project seeks to extend that to greater distances
- How much can we improve face recognition by recognition from video vs recognition from still images
 - Choosing "keyfaces"
 - Sequence of face images is not independent
 - Face images from a sequence may contain multiple views / lighting / expressions

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Face Forgery

- Original systems were vulnerable to defeat by a photograph
- "Live" face detection
 - Detect and require movement- prompt for facial gesture
 - Test for 3-dimensionality, face-like structure
 - IR imagery to verify in unforged wavelengths, or detect a disguise
- Simultaneously check other biometrics
- Other views

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FERET & FRVT

- Evaluation of face recognition performance, run by Jonathan Phillips of Army research labs/NIST
- FERET tests:
- Tests of commercial and academic face recognition systems under controlled, uniform circumstances
- FRVT 2000 & 2002
 - Temporal (> 18 months after enrolment)
 - Lighting
 - Expression
 - Resolution
 - Compression
 - Gallery up to 37,437 individuals (up to 75% correct identification)
- Test of 3D normalization system – improves recognition in 2D systems
- 50% drop in error rates on comparable tasks between 2000 & 2002

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Face recognition for watchlists

- e.g. spotting terrorists at airports
- Performance not yet good enough for automated systems
 - Far too many false alarms:
 - FRVT figures (clean data):
 - 25% FRR at FAR of 1% (3 false alarms per 300-passenger plane),
- Good enough to help human operators, direct attention to interesting cases.

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Face Databases


- Cheap digital imaging & growth of interest has led to an explosion of databases
 - ORL/AT&T database- often used, but limited, monochrome, high recognition rates
 - CMU PIE 68 people x 13 Pose x 4 Expression x 43 Illumination: 41368 images
 - XM2VTS- video & speech from 295 people
 - Yale- lighting variation
 - FERET
 - Manchester
 - MIT
 - CMU – face detection
 - Weizman

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Speaker Verification

- Identifying a person through characteristics of their speech
- Something that people do naturally all the time-
 - Even in difficult conditions of noise, channel (telephone)
 - Generally using some context



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Applications

- Particularly in telephony
 - Verifying telephone transactions
 - Home banking, mail order, travel agent
- Speaker labelling
 - Surveillance e.g. Switchboard / EARS task
 - Video indexing
 - Teleconferencing/ meeting mining
- Forensic
 - Is this Osama Bin Laden?
- Computer log-on, physical access

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Advantages

- Lowest cost biometric device
- Device is ubiquitous- any telephone, most computers
- Contact-free
- Well accepted
- Incorporates a revocable knowledge component
- Acquisition can be passive, even covert

Disadvantages

- Easy to record and replay speech
- Subject to noise & channel

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Obstacles

- Subject to background noise, crosstalk
- Subject to channel variations:
 - Microphone
 - Telephone bandwidth
 - Echo
 - Cellular codec
- Individual changes
 - Aging
 - Health
 - Mood
- Defeating replay attacks
 - Recording & replaying a fixed text password is very easy

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Domains

- Fixed text**
 - User says name, a recorded password etc
 - Simple matching techniques can be used
 - Simply attacked with replay attacks
 - Password text is verified and can be revoked (requires reenrollment)
- Prompted text**
 - System generates a piece of text that user reads
 - More complex modelling
 - Replay attacks much harder
- Text independent**
 - "Passive" approach- verified during some other voice transaction
 - Language independent
 - Use arbitrarily long speech segment to increase confidence
- Conversational biometrics**
 - Text independent speech with random questions
 - Simultaneously testing for knowledge as well as the biometric

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Features

- Signal sampled and digitized (PCM)
- Most people use standard features as used for speech recognition that encode frequency distribution of sound energy in short sections (frames) of speech
 - Linear Prediction Coefficients Cepstra
 - MFCC (Mel frequency cepstral coefficients)
 - Time variation with delta and delta-delta
 - Subsequent dimensionality reduction

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Methods

- Train a (probabilistic) model for the features seen a training
 - Train one model per speaker
- Find the likelihood of test data given each model
 - Accept claimed model if score greater than threshold (verification)
 - Choose maximum likelihood model (closed world identification)
 - Accept max if over threshold (open world identification)
- Model might be a single Gaussian, a VQ (Vector Quantization) codebook, a HMM sub-phone speech recognition system

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Fixed text by Dynamic Time Warping

- Train**
 - Record speaker uttering passphrase
 - Store sequence of features
- Test**
 - Find features of test utterance
 - Find minimum accumulated distance alignment of test features with enrolled features (Viterbi search)
 - Accept if accumulated distance is low

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Text independent GMM (IBM 2002 NIST Cellular evaluation)

- Train Universal Background Model**
 - Train Gaussian Mixture model by clustering on training data from many speakers
- Create speaker models by adapting UBM**
 - MAP adaptation on one speaker's data
- Test**
 - Find likelihood ratio of test data for speaker model vs UBM
 - Normalize scores by using scores of other models tested under same conditions

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Cohorts / Universal background model

- Cohorts/UBM provide a way of normalizing signal to eliminate the effects of person-independent variation
- Compare one speaker with a group of known similar speakers, equally affected by conditions.

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NIST Evaluations

- Recent evaluations on large populations by NIST
- 2000:
 - 110-130s enrollment
 - One speaker detection (15-45s)
 - Two speaker detection (1min conversation)
 - Target speaker tracking (give time info, 10min, 10 speaker)
 - Speaker segmentation (unknown speakers)
 - Spanish
- 2002
 - Two of four tasks on cellular data

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NIST Evaluations

- Weighted cost function:
 - $C_{total} = \sum C_{Error/Cond} P_{Error/Cond} P_{Cond}$
- e.g. (One speaker detection task)
 - $C_{Det} = C_{Miss} \times P_{Miss|Target} \times P_{Target} + C_{FalseAlarm} \times P_{FalseAlarm|NonTarget} \times (1 - P_{Target})$
 - With $C_{Miss} = 10$, $C_{FalseAlarm} = 1$, $P_{Target} = 0.01$

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Lip motion verification

- Identify a person by characteristic lip motions
- Commercial product by BioID-
 - Combined with speakerID and face recognition
 - Natural, practical combination
 - Makes forgery very difficult
- Database XM2VTS for testing
- Close ties with audio-visual speech recognition, new work on detecting synchronization of lips and audio [Nock, Darrell,....]

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Signature Verification


- Verify a person by their signature
 - Equivalent to fixed text speaker ID
- Writer identification
 - Corresponds to text-independent speaker ID
 - Little researched

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Signature acquisition

- Offline
 - Scan document
- On-line
 - Capture with an XY (+ pen-up) tablet
 - Computer graphics tablet
 - POS terminal (Sears etc.)
 - Handheld device (PDA, FedEx etc.)
 - Acquire XY + pen angle, pen pressure with specialist tablet
 - Much harder to forge
 - Use an instrumented pen without a tablet
 - Track pen tip through vision [Munich & Perona98,99]




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Applications

- Most commonly captured biometric
 - Cheques
 - Credit card authorizations
 - Shipping company delivery record
 - Driving license, passport etc.
- Often not verified unless a transaction is queried



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Verification

- Tablet samples X, Y, p, θ, ψ uniformly in time (e.g. 100Hz)
 - Resample uniformly in space or at salient (e.g. turning) points
 - Transform features- smoothing, dx/dt , curvature.
 - Model user's vectors over time as for speech
- Estimate global characteristics
 - Number of turning points, moments, aspect ratio, etc.

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Signature forgery

- Signature could be considered to be a "knowledge"-based authentication method
 - A forger can learn and reproduce a signature
 - Could be revoked and changed
- Only domain with significant emphasis on forgery
 - Zero-effort
 - Home-improved
 - "over the shoulder"
 - Professional

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Current & Future Advances in Biometrics

- New biometrics being devised
- Better sensor technologies
 - costs dramatically reduced (quantity helps)
- More research: e.g. DARPA HID program
- More robust acquisition & better handling of poor data
 - Distortion handling
- Integration with other security & authentication methods; coherent design
 - No longer just retrofitted
 - Better frameworks - BioAPI, UVM, CDSA, PAM
 - Cancelable biometrics
- More use studies & practical experience
- Combinations of biometrics

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Standardization and consolidation

- A number of standards efforts in biometrics technology united to form BioAPI
- Uniform standards
 - Common biometric file formats
 - Interoperability, Performance and Assurance Working Group
- Related standards in computer security, PKI, smartcards.
- BioAPI (on NCITS fast track to become an ANSI standard)
- Intel CDSA/HRS working with BioAPI
- BAPI (forerunner of BioAPI) chosen by Microsoft
- ANSI X9F4 (financial services)
 - X9.84 Biometric Information Management and Security
- SVAPI
- AAMVA DL/ID 2000 minutia exchange standard
- NIST Common Biometric Exchange File Format

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Multiple biometrics

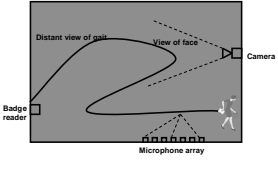
- System takes evidence from multiple sensors
 - e.g. BioID: Face, Voice, Lip Motion
 - Very hard to forge all modes simultaneously
- Different modes for:
 - different situations
 - face & voice for ATM & home banking
 - different people
 - People with poor/no fingerprints, no eyes
 - People the system decides are "goats" for one biometric
- Exploit *continuity of identity* with tracking to integrate ID information over time

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Continuity of identity

- Track a person over time
- Acquire multiple biometrics during that period
- Continuity of identity* allows us to integrate all the identity information together
 - Multiple views of a face
 - Different biometrics
 - Other authentication methods
 - Badge
 - Password
- Can be used for automatic enrollment



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Conclusions

- Biometrics is an essential mode of authentication
- A lively area of pattern recognition research
 - No "completely solved" biometric
- Many commercial applications
- Deployment in real world happening slowly
- No single "Best" biometric
- Accuracy is important – under fair conditions
 - Measuring accuracy is a science in itself
 - Accuracy only measures "accidental" errors not forgery/attacks
- Many issues besides accuracy are involved in deploying a successful system
- Slides will be available on <http://www.research.ibm.com/people/a/aw>
- See our book
 - "Guide to Biometrics" (forthcoming from Springer)

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