

Recognition I

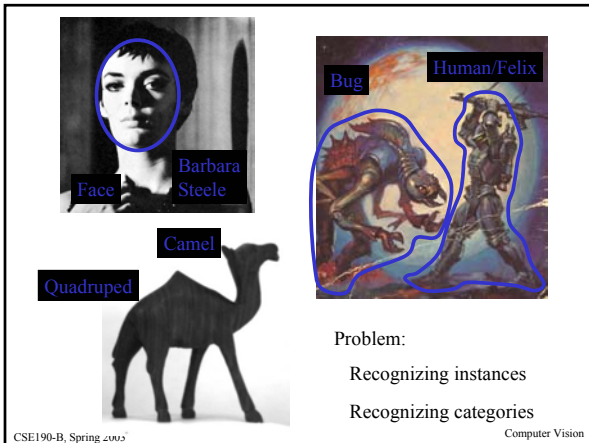
Computer Vision
CSE 190-B
Lecture 18

Announcements

- Fourth (last) homework due on Thursday
- In problem 7.6, second to last line should have:

$$\hat{p}_i = \left[(x_i - \bar{x}) / \bar{d}, (y_i - \bar{y}) / \bar{d}, 1 \right]^T$$

- **Makeup class, Thursday, June 5, 11:00-12:30, APM 4218**
- Final Exam, Thursday, June 12, 3:00-6:00, WLH 2205



Problem:
Recognizing instances
Recognizing categories

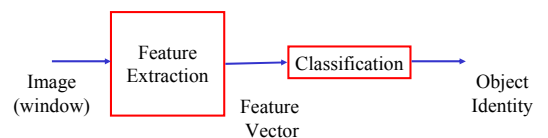
Many issues

- Instances vs. categories
- Object representation: 2-D, 3-D, primitives, volumes, points, lines, color, dynamics, function,
- Image features: Intensities, Color, Texture, Shape (2D or 3-D), Motion
- Classification method
- Search strategies
- Automatically learned or taught

Recognition

- Appearance-based vision
 - Often pattern recognition or learning-based
 - Pattern recognition
 - Image as a feature vector - nearest neighbor
 - PCA (Eigenspaces)
 - Appearance manifolds
- Feature-based recognition
 - "3-D Model-based"
 - Interpretation trees
 - Invariants
- Function

Sketch of a Recognition Architecture



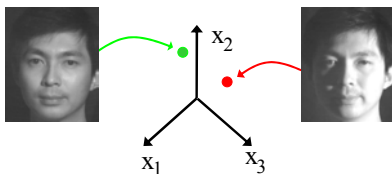
Bayesian Classification

Example: Face Detection

- Scan window over image.
- Classify window as either:
 - Face
 - Non-face



Image as a Feature Vector



- Consider an n -pixel image to be a point in an n -dimensional space, $\mathbf{x} \in \mathbf{R}^n$.
- Each pixel value is a coordinate of \mathbf{x} .

The Problem of Recognition

Given an image I and a database of k objects and a representation R_j for object j in the database, recognition can be expressed as:

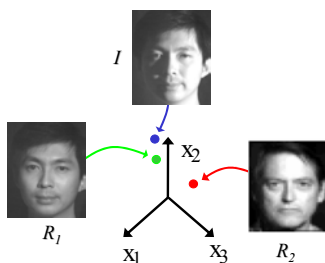
$$i = \arg \min_{j \in [1, \dots, k]} c(R_j, I)$$

where $c(R_j, I)$ is a function which gives the compatibility or consistency of representation j with the image.

Simplest Recognition Scheme

- R_j is an image.
- $c(R_j, I)$ is Euclidean distance.

Nearest Neighbor Classifier



Face Recognition

- Whose face is this? (perhaps in a mugshot)
- Issue:
 - What differences are important and what not?
 - Reduce the dimension of the images, while maintaining the “important” differences.
- One strategy:
 - Principal components analysis
- Many face recognition strategies at <http://www.cs.rug.nl/users/peterkr/FACE/face.html>

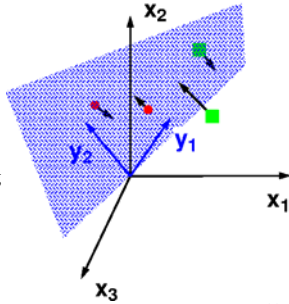
Eigenfaces: linear projection

- An n -pixel image $x \in \mathbf{R}^n$ can be projected to a low-dimensional feature space $y \in \mathbf{R}^m$ by

$$y = Wx$$

where W is an n by m matrix.

- Recognition is performed using nearest neighbor in \mathbf{R}^m .
- How do we choose a good W ?



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Eigenfaces: Principal Component Analysis (PCA)

Assume we have a set of n feature vectors x_i ($i = 1, \dots, n$) in \mathbf{R}^d . Write

$$\mu = \frac{1}{n} \sum_i x_i$$

$$\Sigma = \frac{1}{n-1} \sum_i (x_i - \mu)(x_i - \mu)^T$$

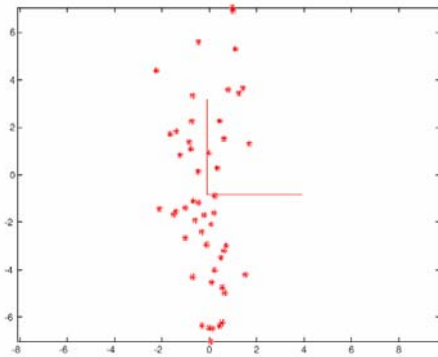
The unit eigenvectors of Σ — which we write as v_1, v_2, \dots, v_d , where the order is given by the size of the eigenvalue and v_1 has the largest eigenvalue — give a set of features with the following properties:

- They are independent.
- Projection onto the basis $\{v_1, \dots, v_k\}$ gives the k -dimensional set of linear features that preserves the most variance.

Algorithm 22.5: *Principal components analysis identifies a collection of linear features that are independent, and capture as much variance as possible from a dataset.*

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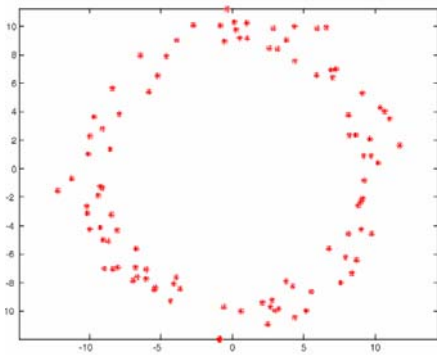
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Difficulties with PCA

- Projection may suppress important detail
 - smallest variance directions may not be unimportant
- Method does not take discriminative task into account
 - typically, we wish to compute features that allow good discrimination
 - not the same as largest variance

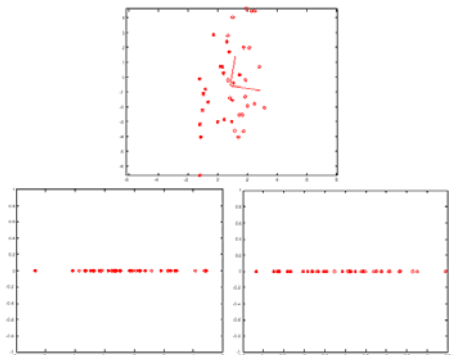
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Illumination Variability



“The variations between the images of the same face due to illumination and viewing direction are almost always larger than image variations due to change in face identity.”

-- Moses, Adini, Ullman, ECCV '94

Fisherfaces: Class specific linear projection

P. Belhumeur, J. Hespanha, D. Kriegman, *Eigenfaces vs. Fisherfaces: Recognition Using Class Specific Linear Projection*, PAMI, July 1997, pp. 711--720.

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