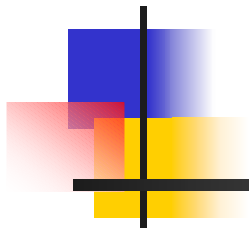


Multimodal Person Recognition using Unconstrained Audio and Video



28. January 2003

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Outline

1. Motivation
2. Face Recognition
3. Speaker Identification
4. Bayes Net
5. Results



Motivation

- Automatic banking
- Password-free computer login
- Person dependent behavior



Face Recognition

What are the requirements?

- Face must be found in any kind of background
- Should recognize a person despite wide variations in pose and facial expression
- Don't let fool the system by a photograph



Face Recognition

Face Detection and Tracking

1. Detect the face using skin color information

- The skin color is modeled with a mixture of Gaussians
- The model is trained with faces with varying skin tone and under different lighting conditions



Face Recognition

Face Detection and Tracking

2. Detect the features (eyes, mouth, etc.)

=>> The positions of the features give an estimate of the pose

3. Warp the detected face to a frontal view

=>> Use the pose estimate and a 3D head model



Face Recognition

Eigenspace Modeling

Preparation

- Search the face for exact positions of the features
- Normalize the face such that eyes and mouth are at fixed locations

Face Recognition

Eigenspace Modeling

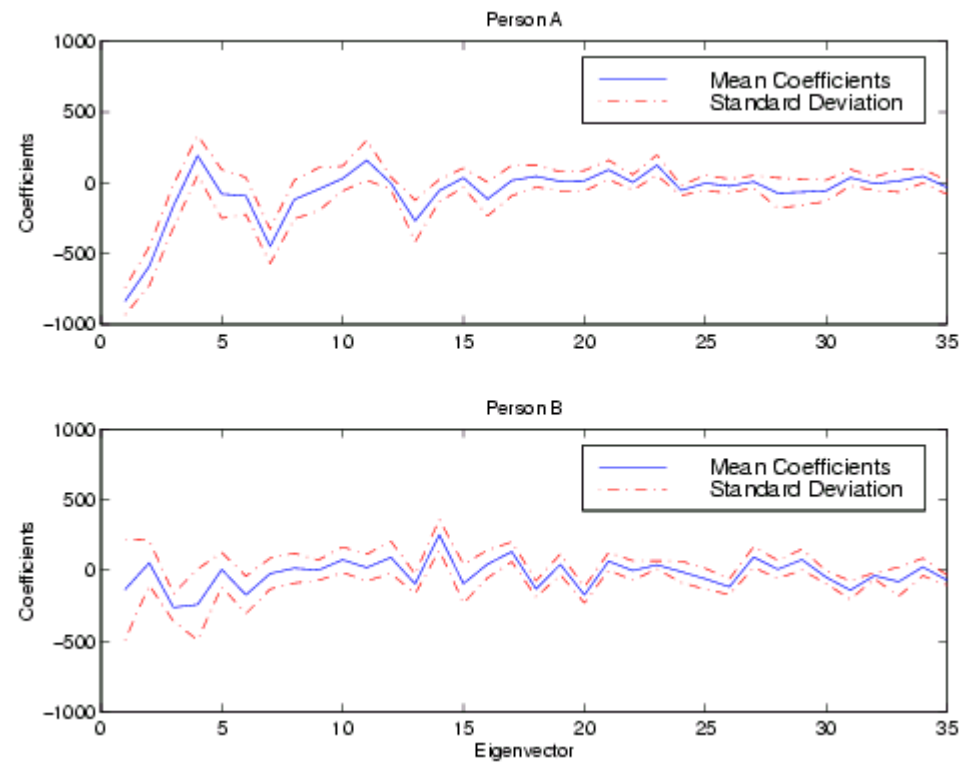
Convert from „pixel space“ into „face space“



Basis vectors of the „face space“

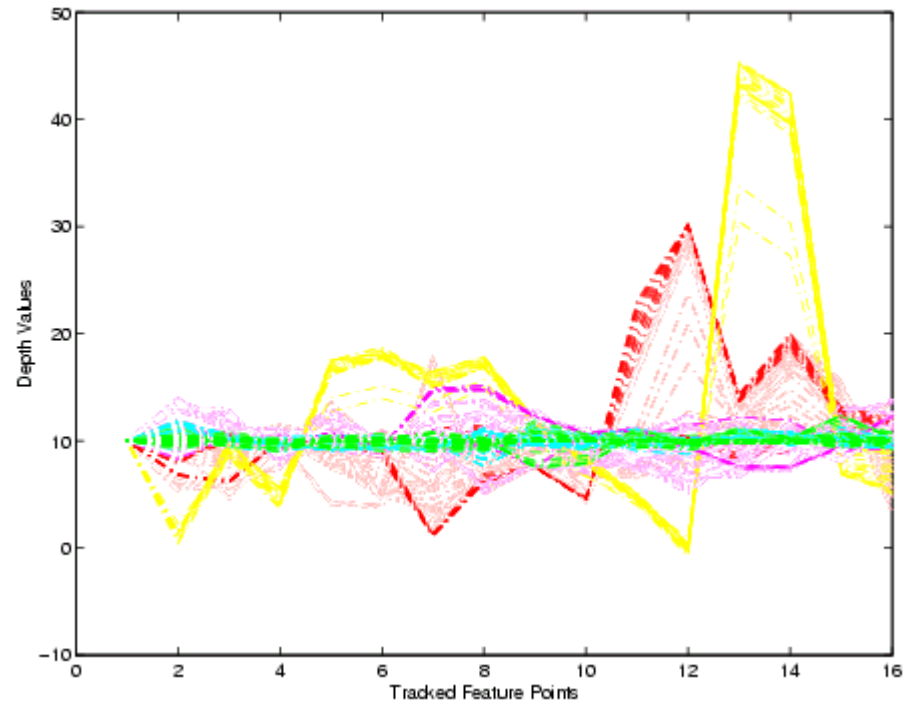
Face Recognition

The first 35 coefficients of two persons



Face Recognition

Depth Estimate





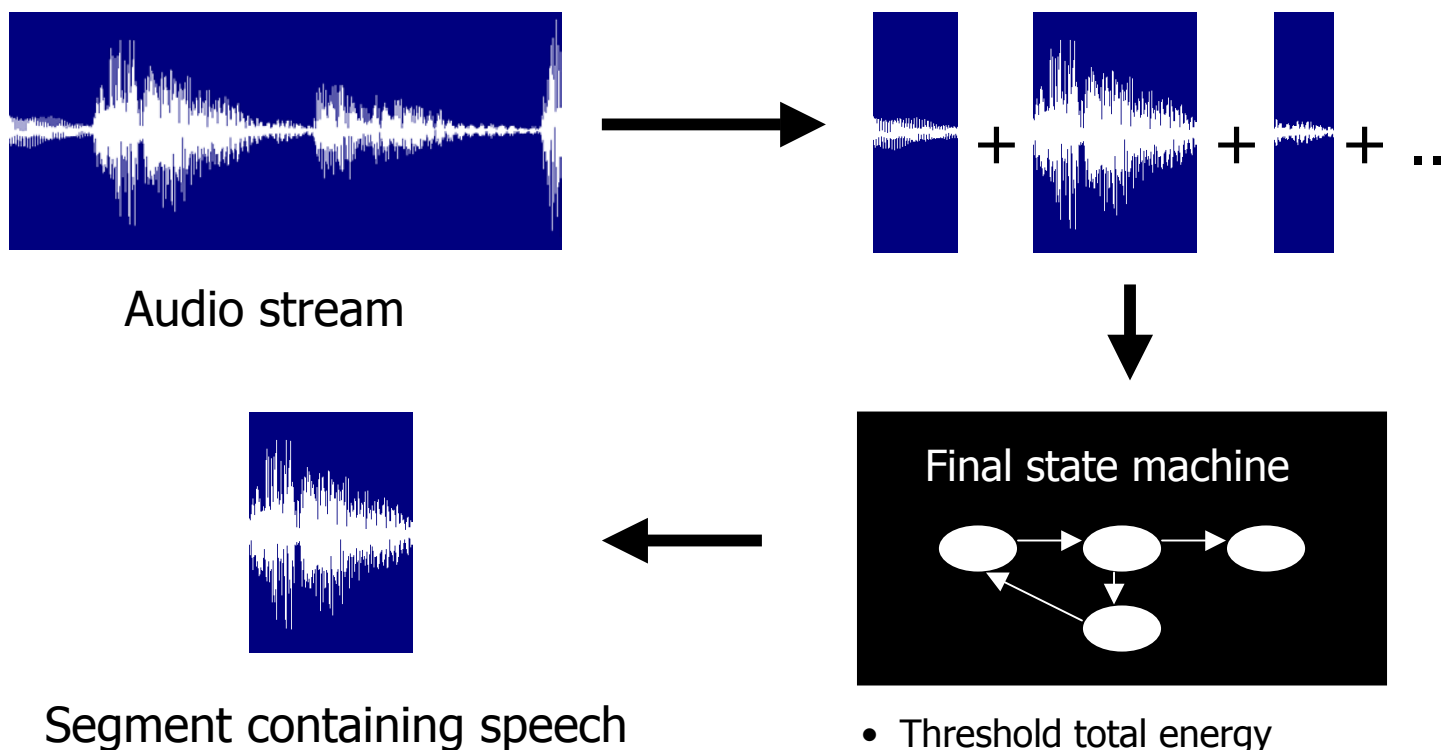
Speaker Identification

What are the requirements?

- Should work also in a noisy environment

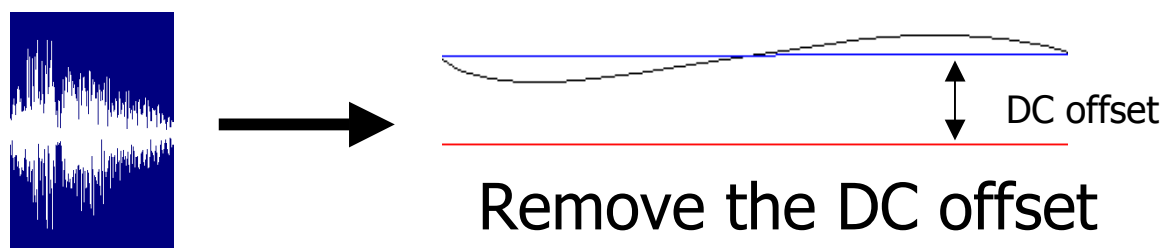
Speaker Identification

Event Detection



Speaker Identification

Feature Extraction



Calculate Mel-scaled frequency coefficients for frames that are spaced 16ms apart and 32ms long



Speaker Identification

Modeling

One HMM (Hidden Markov Model) for each person

→ **Initialization**

by using segmental k-means

Maximization of the model likelihood

by using the EM algorithm

(Expectation-Maximization)

Speaker Identification

Background Adaption

2 types of noise

- Convolutional noise → Equipment Assumed to be constant

- Additive noise

Repetitive
noise

eg. motor noise



Randomly occurring
noise

eg. thunder in a rain storm

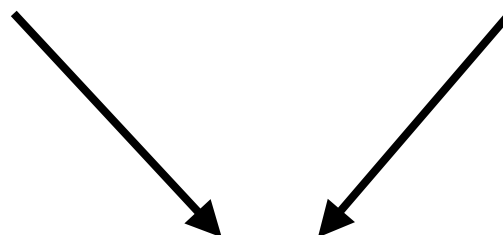
Speaker Identification

Background Adaption

Background noise



Clean speech



Noisy speech

Probability distribution for each state in S' is the convolution of the distributions in S and B

Speaker Identification

Background Adaption

HMM Models	Speech Only	Speech + Noise
Speech Only (S)	71.5%	23.1%
Adapted (S')	N/A	65.4%
Corrupted (C)	N/A	69.2%

HMM S : Clean Speech

HMM S' : Clean Speech * Noise

HMM C : Clean Speech and Noise (for evaluation)

Bayes Net

Confidence Scores

Distance from Face Space (DFFS)

$$DFFS(x) = \|x - \bar{x}\|_{Eigenspace}$$

Aggregate Model Likelihood (AML)

$$AML(x) = \log\left(\sum_j P(x | Model_j)\right)$$

Maximum-Probability to Average-Probability Distance (MPAP)

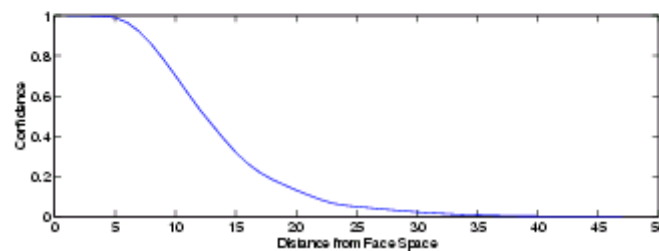
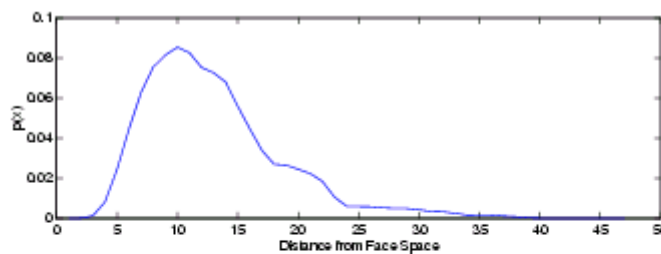
$$MPAP(x) = \max_j \{P(X = j)\} - \frac{1}{N} \sum_j P(X = j)$$

Bayes Net

Convert measures into probabilities:

Let $p(M(x)) = pdf$

$$\rightarrow \text{confidence}(\omega_0) = P(\omega < \omega_0) = \int_{\infty}^{\omega_0} p(\omega) d\omega \quad \omega = M(x)$$



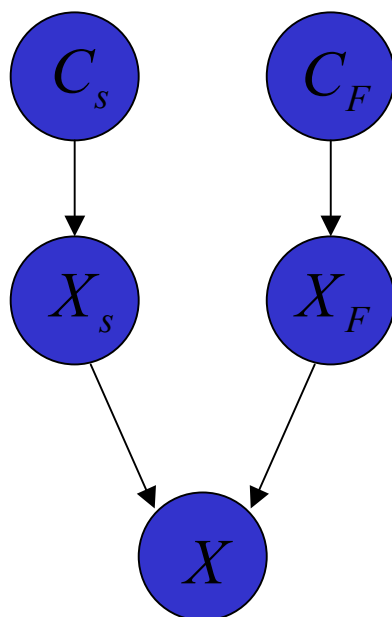
Bayes Net

Confidence Score	Speech	Face
DFFS	N/A	55.3%,90.0%
AML	50.2%,47.6%	N/A
MPAP	71.4%,50.3%	99.1%,53.4%

Comparison of Confidence Scores: Prediction rates of Correct Recognition (left) and Wrong Recognition (right)

- The percentages are based on the correlation between the confidence scores and the correctly or incorrectly recognized test cases.
- 50% (chance) means that the confidence score is uncorrelated with recognition

Bayes Net



C_s Speech Confidence

C_F Face Confidence

X_s Speaker Identity

X_F Face Identity

X Person Identity

Other probabilities:

$P(C_i)$ Recognition rate for each classifier

Knowledge sources:

$P(X | X_i)$ Classifier's probability for each person

$P(X_i | C_i)$ Confidence in the classifier

Where $C_i = \{\text{reliable, not reliable}\}$, $X_i = \{j | j \in \text{Client database}\}$

$$P(X) = P(X | X_s)P(X_s | C_s)P(C_s) + P(X | X_F)P(X_F | C_F)P(C_F)$$

Results

Using only the most reliable image/clip pair

Modality	Per Image/Clip	Per Session
Audio	71.2 %	80.8 %
Video	83.5 %	88.4 %
Audio + Video	93.5 %	100 %

Recognition Rates (Zero Rejection Threshold)

Modality	Per Image/Clip
Audio	92.1% (28.8%)
Video	97.1% (17.7%)
Audio + Video	99.2% (55.3%)

Recognition Rates (Optimal Rejection Threshold): the rejection rates are in parentheses

Modality	Per Image/Clip	Per Session
Audio	97.8 % (0.2%)	98.5 % (0%)
Video	99.1 % (0.2%)	99.6 % (0%)
Audio + Video	99.5 % (0.3%)	100 % (0%)

Verification Rates (Optimal Rejection Threshold): false acceptance rates are in parentheses