

Choosing

How to

Behave

Choosing How to Behave

Introduction

- ❖ Being good vs. being bad
- ❖ Adaptation
- ❖ Introspection

Choosing How to Behave

Choosing One's Interaction Behavior with Another Individual

- ❖ Based on the Behavioral History of the Other Individual
- ❖ Reciprocity

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Stebbins' Model

- ❖ Pollyanna
- ❖ Sociopath
- ❖ Nice retaliator
- ❖ Mean retaliator

Choosing How to Behave

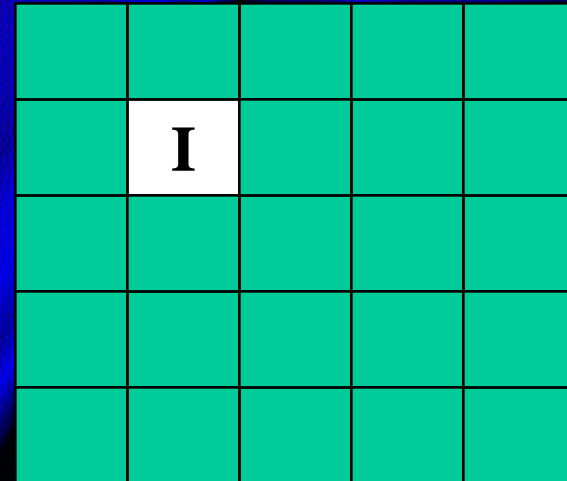
The System

- ❖ Square n by n lattice

Populating Society

- ❖ Empty site has 0
- ❖ Site occupied by an individual has a list

$$I = \{a, b, c, d, e\}$$



Choosing how to behave

Executing a Time Step

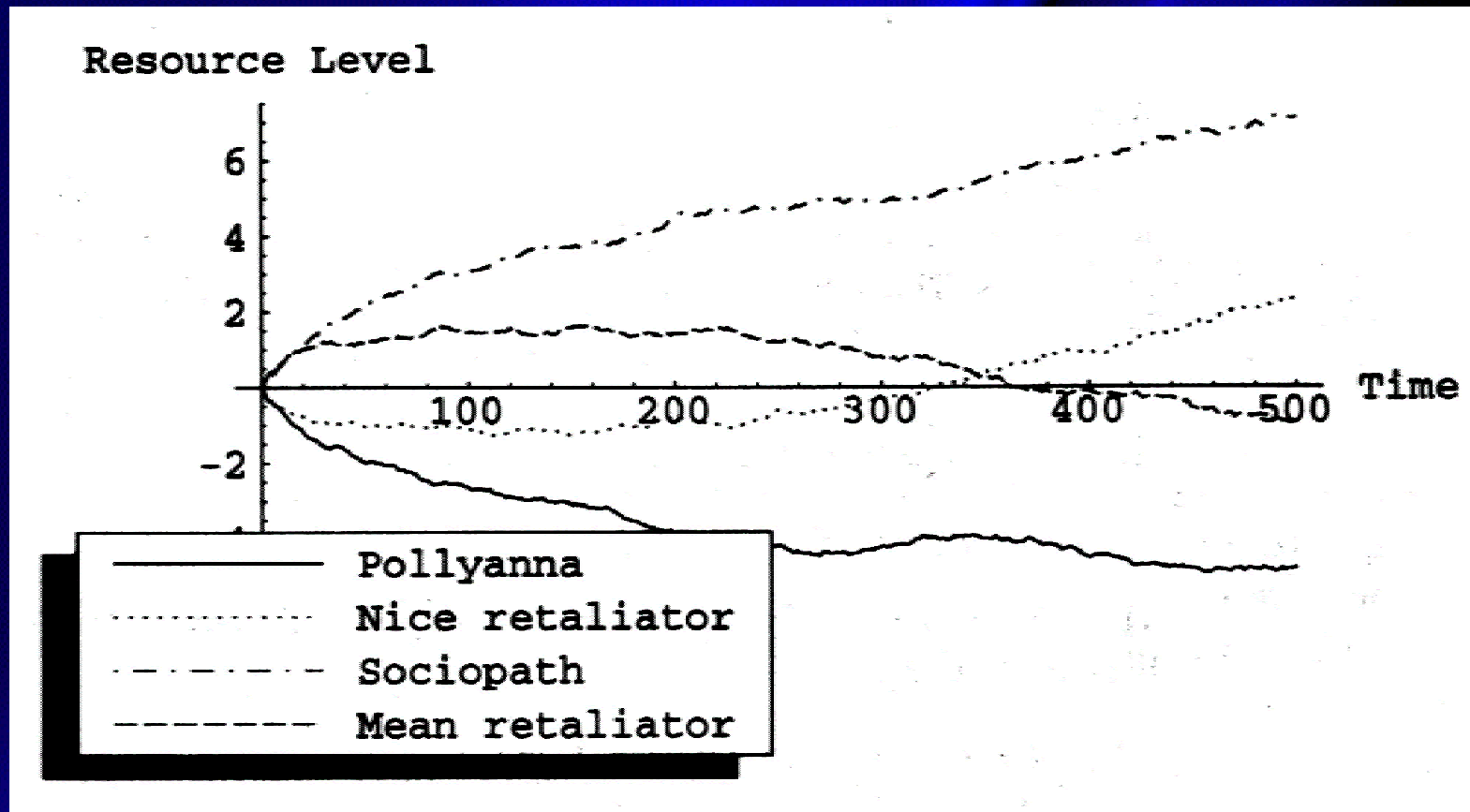
Deciding

Interacting

Moving

Choosing How to Behave

Graph of the Four Behavior Strategies



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Posch's Model

- ❖ Introspective model
- ❖ Satiation

Graph of Posch's Model

