# Overview of adiabatic quantum computation 

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## Outline

- Quantum mechanical computers
- Quantum computation and Hamiltonian dynamics
- The adiabatic theorem
- Adiabatic optimization
- Examples of success
- Example of failure
- Random satisfiability problems
- Universal quantum computation


## A brief history

- Manin, Feynman, early 1980s: Quantum computers should be good at simulating quantum systems
- Deutsch, 1985: Formal model of quantum computers
- Deutsch, Jozsa, Bernstein, Vazirani, Simon, late 1980s/early 1990s: Examples of problems where quantum computers outperform classical ones
- Shor 1994: Efficient quantum algorithms for factoring and discrete log


## Quantum bits

- One qubit: $\mathcal{H}=\mathbb{C}^{2}$

$$
|\psi\rangle=\alpha_{0}|0\rangle+\alpha_{1}|1\rangle, \quad\left|\alpha_{0}^{2}\right|+\left|\alpha_{1}^{2}\right|=1
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- $n$ qubits: $\mathcal{H}=\underbrace{\mathbb{C}^{2} \otimes \mathbb{C}^{2} \otimes \cdots \otimes \mathbb{C}^{2}}_{n}$

$$
\begin{aligned}
|\psi\rangle= & \sum_{z \in\{0,1\}^{n}} \alpha_{z}\left|z_{1}\right\rangle \otimes\left|z_{2}\right\rangle \otimes \cdots \otimes\left|z_{n}\right\rangle \\
& \sum_{z \in\{0,1\}^{n}}\left|\alpha_{z}\right|^{2}=1
\end{aligned}
$$

## Quantum circuits

- Prepare $n$ qubits in the state $|0 \cdots 0\rangle$
- Apply a sequence of poly( $n$ ) unitary operations acting on one or two qubits at a time
- Measure in the computational basis to get the result



## Three major questions

- How can we build a quantum computer? (Implementations)
- How useful is an imperfect quantum computer? (Fault tolerance)
- What can we do with a perfect quantum computer? (Algorithms)

$$
\text { Hamiltonian dynamics } \quad i \frac{\mathrm{~d}}{\mathrm{~d} t}|\psi(t)\rangle=H(t)|\psi(t)\rangle
$$

In the circuit model, we say a unitary operation can be implemented efficiently if it can be realized (approximately) by a short sequence of one- and two-qubit gates.

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- Hamiltonians we can directly realize in the laboratory

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- Hamiltonians we can efficiently simulate using quantum circuits


## Simulating Hamiltonian dynamics

Definition. A Hamiltonian $H$ acting on $n$ qubits can be efficiently simulated if for any error $\epsilon>0$ and time $t>0$ there is a quantum circuit $U$ consisting of poly( $n, t, I / \epsilon$ ) gates such that $\left\|U-\mathrm{e}^{-i H t}\right\|<\epsilon$.

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Basic idea: Lie product formula

$$
\begin{aligned}
e^{-i\left(H_{1}+\cdots+H_{k}\right) t}= & \left(e^{-i H_{1} t / r} \cdots e^{-i H_{k} t / r}\right)^{r} \\
& +O\left(k t^{2} \max \left\{\left\|H_{j}\right\|^{2}\right\} / r\right)
\end{aligned}
$$

## Sparse Hamiltonians

Theorem. Suppose that for any fixed $a$, we can efficiently compute all the nonzero values of $\langle a| H|b\rangle$. (In particular, there must be only polynomially many such values.) Then $H$ can be simulated efficiently. [Aharonov \& Ta-Shma 2003, Childs et al. 2003, Ahokas et al. 2005]

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Basic idea: Color the interaction graph with a small number of colors and simulate each color separately

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H=\left(\begin{array}{lllll}
0 & \mathbf{1} & \mathbf{1} & 0 & 0 \\
\mathbf{1} & 0 & \mathbf{1} & \mathbf{1} & 0 \\
\mathbf{1} & \mathbf{1} & 0 & 0 & \mathbf{1} \\
0 & \mathbf{1} & 0 & 0 & \mathbf{1} \\
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\end{array}\right)
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## The adiabatic theorem

Let $\tilde{H}(s)$ be a smoothly varying Hamiltonian for $s \in[0, \mathrm{I}]$


$$
\begin{aligned}
& \tilde{H}(s)=\sum_{j=0}^{D-1} E_{j}(s)\left|E_{j}(s)\right\rangle\left\langle E_{j}(s)\right| \\
& \quad \quad \text { where } E_{0}(s)<E_{1}(s) \leq E_{2}(s) \leq \cdots \leq E_{D-1}(s)
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$H(t)=\tilde{H}(t / T)$ where $T$ is the total run time
Suppose $|\psi(0)\rangle=\left|E_{0}(0)\right\rangle$
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For large $T,|\psi(T)\rangle \approx\left|E_{0}(1)\right\rangle$. But how large must it be?

## Approximately adiabatic evolution

The total run time required for adiabaticity depends on the spectrum of the Hamiltonian.

Gap: $\Delta(s)=E_{1}(s)-E_{0}(s), \quad \Delta=\min _{s \in[0,1]} \Delta(s)$

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Theorem. [Teufel $2003+$ perturbation theory]

$$
T \geq \frac{4}{\epsilon}\left[\frac{\|\dot{\tilde{H}}(0)\|}{\Delta(0)^{2}}+\frac{\|\dot{\tilde{H}}(1)\|}{\Delta(1)^{2}}+\int_{0}^{1} \mathrm{~d} s\left(10 \frac{\|\dot{\tilde{H}}\|^{2}}{\Delta^{3}}+\frac{\|\ddot{\tilde{H}}\|}{\Delta}\right)\right]
$$

implies $\||\psi(T)\rangle-\left|E_{0}(1)\right\rangle \| \leq \epsilon$

## Satisfiability problems

- Given $h:\{0, I\}^{n} \rightarrow\{0, I, 2, \ldots\}$, is there a value of $z \in\{0, I\}^{n}$ such that $h(z)=0$ ?
- Alternatively, what $z$ minimizes $h(z)$ ?
- Example:3SAT. $\left(z_{1} \vee z_{2} \vee \bar{z}_{3}\right) \wedge \cdots \wedge\left(\bar{z}_{17} \vee z_{37} \vee \bar{z}_{42}\right)$

$$
h(z)=\sum_{c} h_{c}(z)
$$

where $h_{c}(z)= \begin{cases}0 & \text { clause } c \text { satisfied by } z \\ 1 & \text { otherwise }\end{cases}$

## Adiabatic optimization

- Define a problem Hamiltonian whose ground state encodes the solution:

$$
H_{P}=\sum_{z \in\{0,1\}^{n}} h(z)|z\rangle\langle z|
$$

- Define a beginning Hamiltonian whose ground state is easy to create, for example

$$
H_{B}=-\sum_{j=1}^{n} \sigma_{x}^{(j)}
$$

- Choose $\tilde{H}(s)$ to interpolate from $H_{B}$ to $H_{P}$, for example

$$
\tilde{H}(s)=(1-s) H_{B}+s H_{P}
$$

- Choose total run time $T$ so the evolution is nearly adiabatic


## Please mind the gap

Recall rough estimate:

$$
T \gg \frac{\Gamma^{2}}{\Delta^{2}}, \quad \Gamma^{2}=\max _{s \in[0,1]}\left\|[\dot{\tilde{H}}(s)]^{2}\right\|
$$

For $\tilde{H}(s)=(1-s) H_{B}+s H_{P}$,

$$
\begin{aligned}
\|\dot{\tilde{H}}\| & =\left\|H_{P}-H_{B}\right\| \\
& \leq\left\|H_{B}\right\|+\left\|H_{P}\right\|
\end{aligned}
$$

Crucial question: How big is $\Delta$ ?

- $\geq \mathrm{I} /$ poly $(n)$ : Efficient quantum algorithm
- I/exp(n): Inefficient quantum algorithm


## Unstructured search

Finding a needle in a haystack: $h(z)=\left\{\begin{array}{ll}0 & z=w \\ 1 & z \neq w\end{array} \quad\right.$ (here $\left.h:\{0, \mathrm{I}, \ldots, \mathrm{N}-\mathrm{I}\} \rightarrow\{0, \mathrm{I}\}\right)$

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Query complexity (given black box for $h$ )

- Classically, $\Theta(N)$ queries
- Quantumly, $O(\sqrt{N})$ queries are sufficient to find $w$ [Grover I996]

$$
(|z\rangle|a\rangle \mapsto|z\rangle|a \oplus h(z)\rangle)
$$

- This cannot be improved: $\Omega(\sqrt{N})$ queries are necessary [Bennett et al. I 997]


## Example:Adiabatic unstructured search

$$
h(z)=\left\{\begin{array}{ll}
0 & z=w \\
1 & z \neq w
\end{array} \Rightarrow H_{P}=\sum_{z} h(z)|z\rangle\langle z|=1-|w\rangle\langle w|\right.
$$

$$
\text { Start in }|s\rangle=\frac{1}{\sqrt{N}} \sum_{z}|z\rangle
$$

$$
H_{B}=1-|s\rangle\langle s|
$$

$$
\tilde{H}(s)=(1-s) H_{B}
$$

$$
+s H_{P}
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Start in $|s\rangle=\frac{1}{\sqrt{N}} \sum_{z}|z\rangle$ $H_{B}=1-|s\rangle\langle s|$


$$
\tilde{H}(s)=[1-f(s)] H_{B}
$$



$$
+f(s) H_{P}
$$

[Roland, Cerf 2002; van Dam et al. 200 I]

## Example:Transverse Ising model

$H_{P}=\sum_{j \in \mathbb{Z}_{n}} \frac{1}{2}\left(1-\sigma_{z}^{(j)} \sigma_{z}^{(j+1)}\right) \quad$ "agree"
$H_{B}=-\sum_{j=1}^{n} \sigma_{x}^{(j)}$ with ground state

$$
\begin{aligned}
|s\rangle & =|+\cdots+\rangle \\
& =\sum_{z \in\{0,1\}^{n}}|z\rangle
\end{aligned}
$$

$\tilde{H}(s)=(1-s) H_{B}+s H_{P}$
Diagonalize by fermionization (Jordan-Wigner transformation)
Result: $\Delta \propto \frac{1}{n}$ (at critical point of quantum phase transition)
$\left|E_{0}(s \approx 0)\right\rangle \approx|+\cdots+\rangle$
$\left|E_{0}(s \approx 1)\right\rangle \approx \frac{1}{\sqrt{2}}(|0 \cdots 0\rangle+|1 \cdots 1\rangle)$

## Example:The Fisher problem

$$
\begin{aligned}
H_{P} & =\sum_{j \in \mathbb{Z}_{n}} \frac{J_{j}}{2}\left(1-\sigma_{z}^{(j)} \sigma_{z}^{(j+1)}\right) \quad J_{j}=1 \text { or } 2, \text { chosen randomly } \\
H_{B} & =-\sum_{j=1}^{n} \sigma_{x}^{(j)}
\end{aligned}
$$

Then typically $\Delta \approx \exp (-c \sqrt{n})$

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[Fisher I992; Reichardt 2004]

## Random satisfiability problems

Consider random instances of some satisfiability problem (e.g. 3SAT, Exact cover, ...) with a fixed ratio of clauses/bits.
Few clauses: underconstrained. Many solutions, easy to find.
Many clauses: overconstrained. No solutions, easy to find a contradiction.

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Simulation results for random exact cover instances with unique satisfying assignments:


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Basic idea [Aharonov et al. 2004]: Use this as $-H_{p}$.
Final ground state: $\frac{1}{\sqrt{k}} \sum_{j=1}^{k} U_{j} U_{j-1} \cdots U_{1}|0\rangle \otimes|j\rangle$
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Add energy penalties to stay in an appropriate subspace.

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Add energy penalties to stay in an appropriate subspace.
Note:This is adiabatic, but not adiabatic optimization.

