# Overview of adiabatic quantum computation

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# Outline

- Quantum mechanical computers
- Quantum computation and Hamiltonian dynamics
- The adiabatic theorem
- Adiabatic optimization
  - Examples of success
  - Example of failure
  - Random satisfiability problems
- Universal quantum computation

# A brief history

- Manin, Feynman, early 1980s: Quantum computers should be good at simulating quantum systems
- Deutsch, 1985: Formal model of quantum computers
- Deutsch, Jozsa, Bernstein, Vazirani, Simon, late 1980s/early 1990s: Examples of problems where quantum computers outperform classical ones
- Shor 1994: Efficient quantum algorithms for factoring and discrete log

## Quantum bits

• One qubit: 
$$\mathcal{H} = \mathbb{C}^2$$

$$|\psi\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle, \quad |\alpha_0^2| + |\alpha_1^2| = 1$$

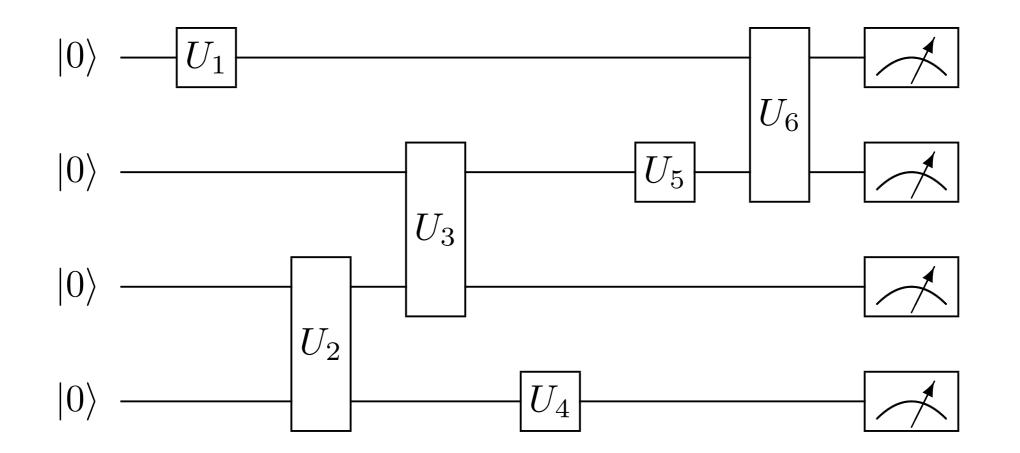
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*n* qubits: 
$$\mathcal{H} = \underbrace{\mathbb{C}^2 \otimes \mathbb{C}^2 \otimes \cdots \otimes \mathbb{C}^2}_{n}$$
  
 $|\psi\rangle = \sum_{z \in \{0,1\}^n} \alpha_z |z_1\rangle \otimes |z_2\rangle \otimes \cdots \otimes |z_n\rangle$   
 $\sum_{z \in \{0,1\}^n} |\alpha_z|^2 = 1$ 

# Quantum circuits

- Prepare *n* qubits in the state  $|0 \cdots 0\rangle$
- Apply a sequence of poly(n) unitary operations acting on one or two qubits at a time
- Measure in the computational basis to get the result



## Three major questions

- How can we build a quantum computer? (Implementations)
- How useful is an imperfect quantum computer? (Fault tolerance)
- What can we do with a perfect quantum computer? (Algorithms)

# Hamiltonian dynamics

$$i\frac{\mathrm{d}}{\mathrm{d}t}|\psi(t)\rangle = H(t)|\psi(t)\rangle$$

In the circuit model, we say a unitary operation can be implemented efficiently if it can be realized (approximately) by a short sequence of one- and two-qubit gates.

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• Hamiltonians we can directly realize in the laboratory

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Hamiltonians we can efficiently simulate using quantum circuits

# Simulating Hamiltonian dynamics

**Definition.** A Hamiltonian *H* acting on *n* qubits can be efficiently simulated if for any error  $\epsilon > 0$  and time t > 0 there is a quantum circuit *U* consisting of poly(*n*, *t*,  $1/\epsilon$ ) gates such that  $\|U - e^{-iHt}\| < \epsilon$ .

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Basic idea: Lie product formula

$$e^{-i(H_1 + \dots + H_k)t} = (e^{-iH_1t/r} \cdots e^{-iH_kt/r})^r + O(kt^2 \max\{\|H_j\|^2\}/r)$$

Theorem. Suppose that for any fixed *a*, we can efficiently compute all the nonzero values of  $\langle a|H|b\rangle$ . (In particular, there must be only polynomially many such values.) Then *H* can be simulated efficiently. [Aharonov & Ta-Shma 2003, Childs et al. 2003, Ahokas et al. 2005]

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Basic idea: Color the interaction graph with a small number of colors and simulate each color separately

$$H = \begin{pmatrix} 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 \end{pmatrix} \overset{1}{1 \qquad 3 \qquad 5}$$

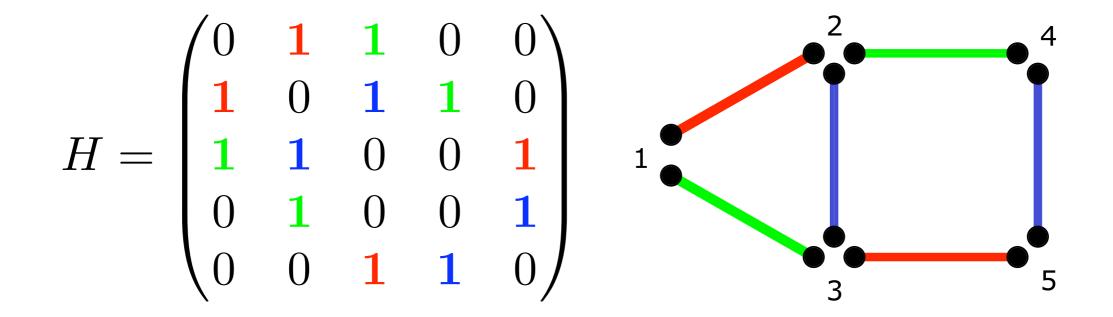
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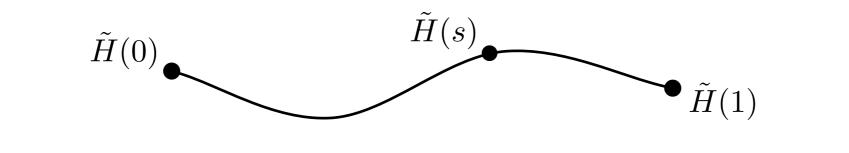
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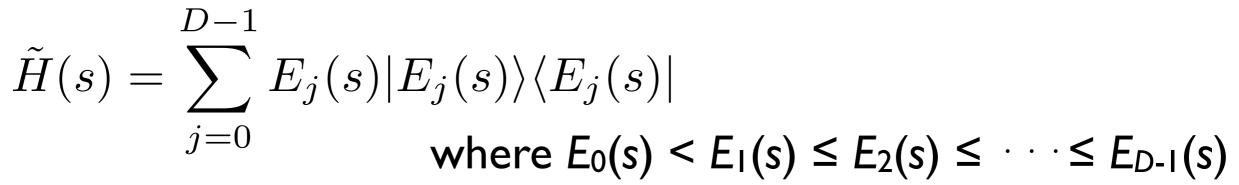
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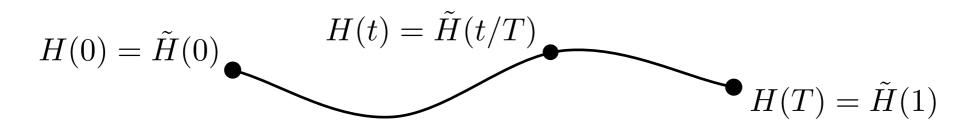


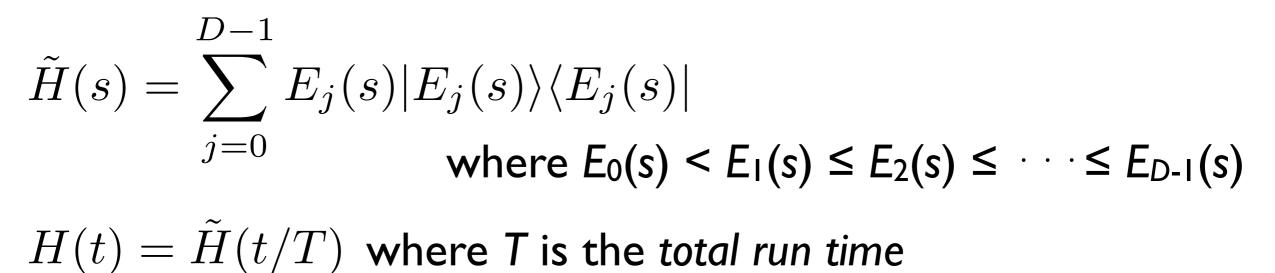
Let  $\tilde{H}(s)$  be a smoothly varying Hamiltonian for s $\in$ [0,1]



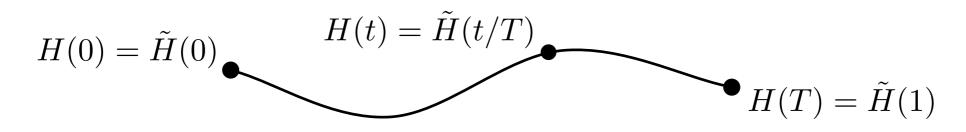


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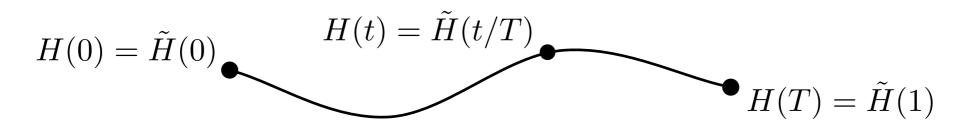
$$\tilde{H}(s) = \sum_{j=0}^{D-1} E_j(s) |E_j(s)\rangle \langle E_j(s)|$$
  
where  $E_0(s) < E_1(s) \le E_2(s) \le \cdots \le E_{D-1}(s)$ 

 $H(t) = \tilde{H}(t/T)$  where T is the total run time

Suppose  $|\psi(0)\rangle = |E_0(0)\rangle$ 

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For large T,  $|\psi(T)\rangle \approx |E_0(1)\rangle$ . But how large must it be?

## Approximately adiabatic evolution

The total run time required for adiabaticity depends on the spectrum of the Hamiltonian.

Gap: 
$$\Delta(s) = E_1(s) - E_0(s)$$
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Theorem. [Teufel 2003 + perturbation theory]

$$T \geq \frac{4}{\epsilon} \left[ \frac{\|\dot{\tilde{H}}(0)\|}{\Delta(0)^2} + \frac{\|\dot{\tilde{H}}(1)\|}{\Delta(1)^2} + \int_0^1 \mathrm{d}s \left( 10 \frac{\|\dot{\tilde{H}}\|^2}{\Delta^3} + \frac{\|\ddot{\tilde{H}}\|}{\Delta} \right) \right]$$
  
Implies  $\left\| |\psi(T)\rangle - |E_0(1)\rangle \right\| \leq \epsilon$ 

## Satisfiability problems

- Given  $h: \{0, I\}^n \rightarrow \{0, I, 2, ...\}$ , is there a value of  $z \in \{0, I\}^n$ such that h(z)=0?
- Alternatively, what z minimizes h(z)?
- Example: 3SAT.  $(z_1 \lor z_2 \lor \overline{z}_3) \land \cdots \land (\overline{z}_{17} \lor z_{37} \lor \overline{z}_{42})$

$$\begin{split} h(z) &= \sum_{c} h_{c}(z) \\ \text{where } h_{c}(z) = \begin{cases} 0 & \text{clause } c \text{ satisfied by } z \\ 1 & \text{otherwise} \end{cases} \end{split}$$

# Adiabatic optimization

 Define a problem Hamiltonian whose ground state encodes the solution:

$$H_P = \sum_{z \in \{0,1\}^n} h(z) |z\rangle \langle z|$$

• Define a beginning Hamiltonian whose ground state is easy to create, for example n

$$H_B = -\sum_{j=1}^{N} \sigma_x^{(j)}$$

• Choose  $\tilde{H}(s)$  to interpolate from  $H_B$  to  $H_P$ , for example

$$\tilde{H}(s) = (1-s)H_B + sH_P$$

• Choose total run time *T* so the evolution is nearly adiabatic [Farhi et al. 2000]

# Please mind the gap

Recall rough estimate:

$$T \gg \frac{\Gamma^2}{\Delta^2}, \quad \Gamma^2 = \max_{s \in [0,1]} \left\| \left[ \dot{\tilde{H}}(s) \right]^2 \right\|$$

For 
$$\tilde{H}(s) = (1 - s)H_B + sH_P$$
,  
 $\|\dot{\tilde{H}}\| = \|H_P - H_B\|$   
 $\leq \|H_B\| + \|H_P\|$ 

Crucial question: How big is  $\Delta$ ?

- ≥I/poly(*n*): Efficient quantum algorithm
- I/exp(n): Inefficient quantum algorithm

#### Unstructured search

Finding a needle in a haystack:  $h(z) = \begin{cases} 0 & z = w \\ 1 & z \neq w \end{cases}$  (here  $h: \{0, 1, ..., N-1\} \rightarrow \{0, 1\}$ )

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Query complexity (given black box for h)

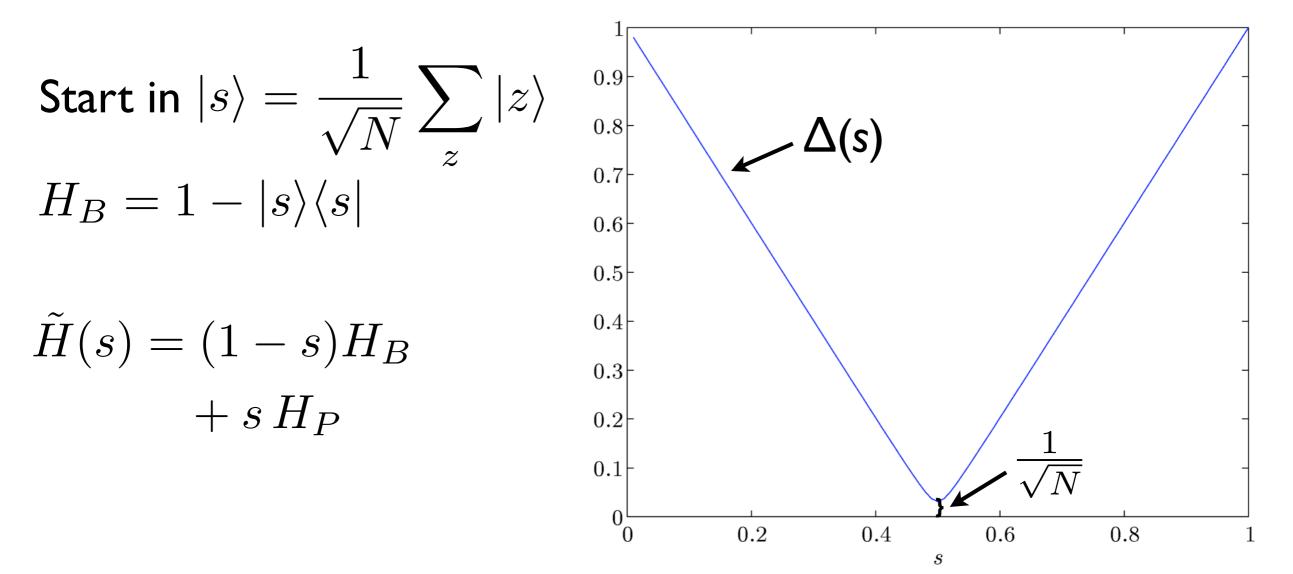
- Classically,  $\Theta(N)$  queries
- Quantumly,  $O(\sqrt{N})$  queries are sufficient to find w [Grover 1996]  $(|z\rangle|a\rangle \mapsto |z\rangle|a \oplus h(z)\rangle)$
- This cannot be improved:  $\Omega(\sqrt{N})$  queries are necessary [Bennett et al. [997]

$$h(z) = \begin{cases} 0 & z = w \\ 1 & z \neq w \end{cases} \Rightarrow H_P = \sum_z h(z) |z\rangle \langle z| = 1 - |w\rangle \langle w|$$

Start in 
$$|s\rangle = \frac{1}{\sqrt{N}} \sum_{z} |z\rangle$$
  
 $H_B = 1 - |s\rangle\langle s|$ 

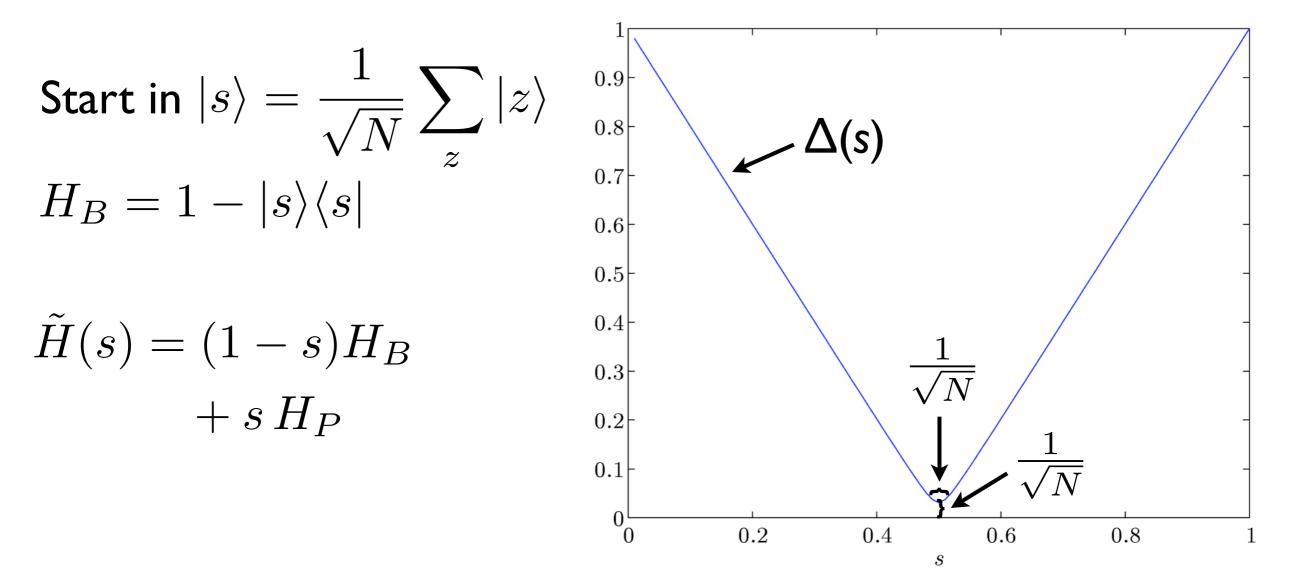
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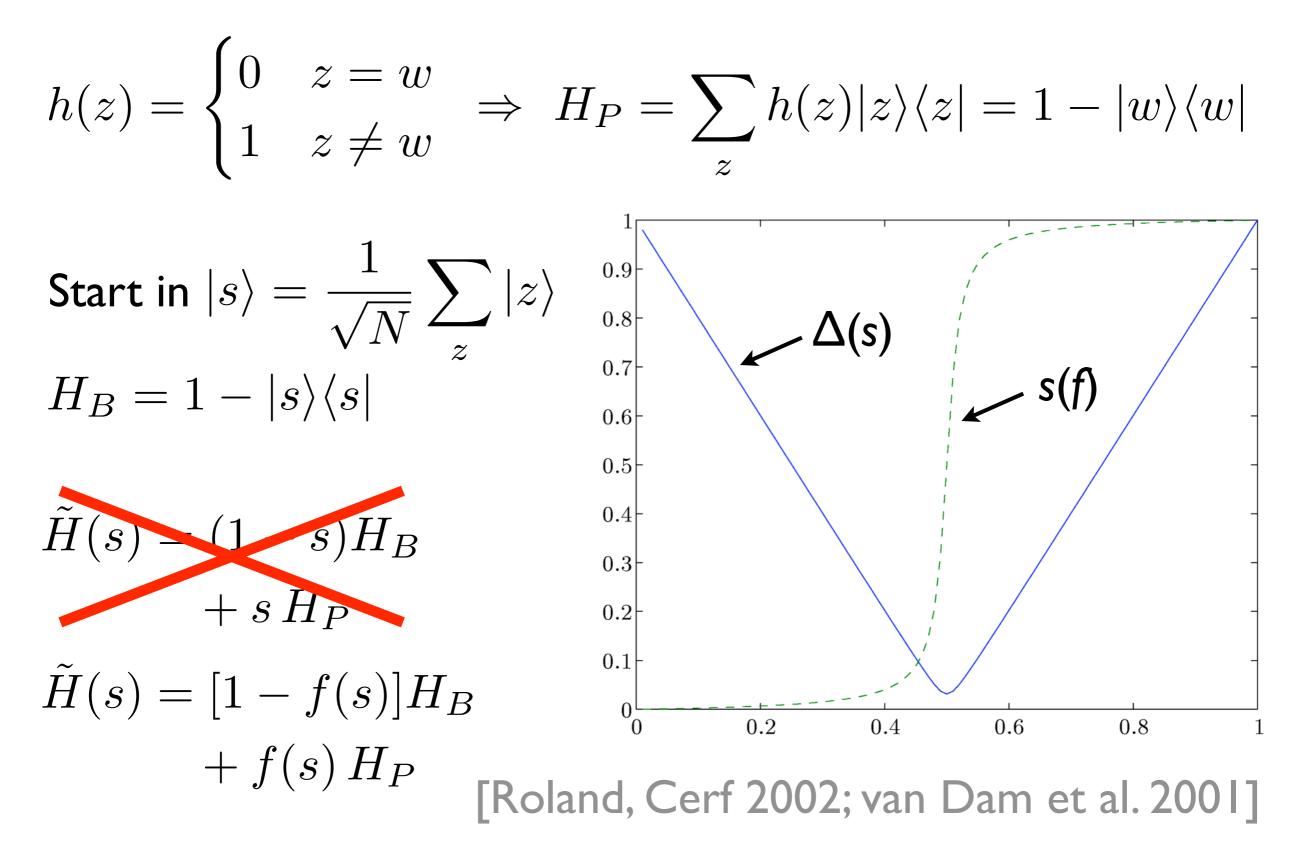
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# Example: Transverse Ising model

$$egin{aligned} H_P &= \sum_{j \in \mathbb{Z}_n} rac{1}{2} ig( 1 - \sigma_z^{(j)} \sigma_z^{(j+1)} ig) & ext{``agree''} \ H_B &= -\sum_{j \in \mathbb{Z}_n} n \sigma_x^{(j)} & ext{with ground state} & |s 
angle = |+ \dots + 
angle \end{aligned}$$

$$\tilde{H}(s) = (1-s)H_B + sH_P$$

j=1

$$= \sum_{z \in \{0,1\}^n} |z\rangle$$

Diagonalize by fermionization (Jordan-Wigner transformation)

Result:  $\Delta \propto \frac{1}{n}$  (at critical point of quantum phase transition) $|E_0(s \approx 0)\rangle \approx |+\cdots+\rangle$  $|E_0(s \approx 1)\rangle \approx \frac{1}{\sqrt{2}}(|0\cdots0\rangle + |1\cdots1\rangle)$  [Farhi et al. 2000]

## Example: The Fisher problem

$$H_P = \sum_{j \in \mathbb{Z}_n} \frac{J_j}{2} \left( 1 - \sigma_z^{(j)} \sigma_z^{(j+1)} \right) \qquad J_j = 1 \text{ or } 2, \text{ chosen randomly}$$
$$H_B = -\sum_{j=1}^n \sigma_x^{(j)}$$

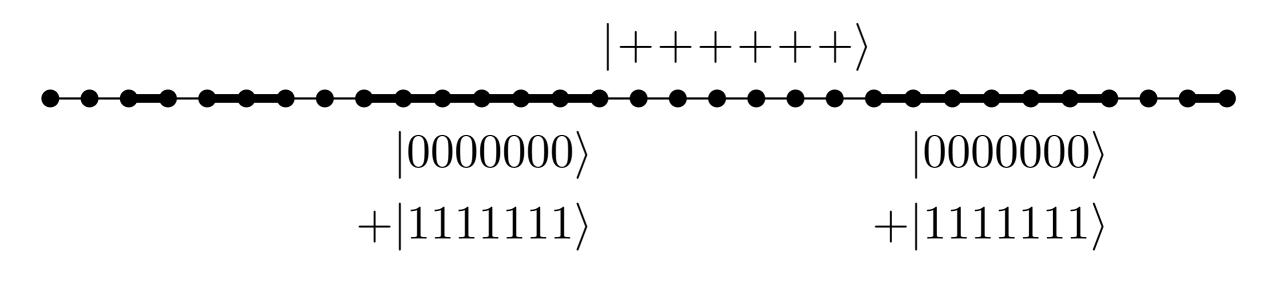
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Consider random instances of some satisfiability problem (e.g. 3SAT, Exact cover, ...) with a fixed ratio of clauses/bits.

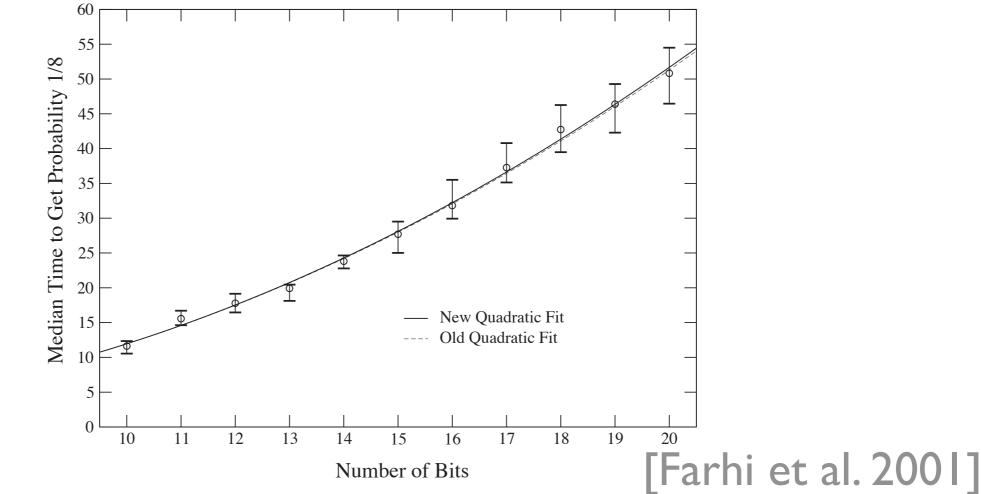
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Simulation results for random exact cover instances with unique satisfying assignments:



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Basic idea [Aharonov et al. 2004]: Use this as  $-H_P$ .

Final ground state: 
$$\frac{1}{\sqrt{k}} \sum_{j=1}^{k} U_j U_{j-1} \cdots U_1 |0\rangle \otimes |j\rangle$$

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Note: This is adiabatic, but not adiabatic optimization.