## Universal home appliances controller with memory, timing, knowledge and intelligence




## Intelligent Learning Robot will:

- Answer in Japanese questions asked in Korean
- Answer in English questions asked in Korean
- Answer in Korean questions asked in English
- Answer in English questions asked in English
- Create traditional Confucian poetry and create nonsensical speeches
- Recognize faces and react to them accordingly
- Learn facial movements and emotions by examples
- Communicate with human and other robot by voice and image processing (gestures)


## Intelligent Learning Robot will:

- Learn behaviors that link sensor to actuator data
- React with behaviors to sentences, images and sensor information
- Be completely reprogrammable by the user.
- It cannot be confused, it will always do something, and in most cases it will be unexpected.
- Combining logic and probabilistic approaches to robot design is not used in robot toys yet.


## Is it possible?

Yes!

## How?

By using a general-purpose logic learning architectures based on Data Mining methods that we developed recently at PSU

## Examples

- 1. Face Recognition
- 2. Behavior control
- 3. Question answering
- 4. Learning Gaits


## Example 1: Face Recognition



Alan


Mate


Dave


Nick


Jim


Robert

Mark

Dave


Alan


Mate


Bad guys

Nick

## Good guys

A - size of hair
B - size of nose
C - size of beard
D - color of eyes


## Good guys

A - size of hair
B - size of nose
C - size of beard
D - color of eyes


Alan


## Bad guys

Robert

A - size of hair
B-size of nose
C - size of beard
D - color of eyes
$A^{\prime} C$

## Generalization 1:

Bald guys with beards are good Generallzation 2:

All other guys are no good


This kind of input-output problem description appears in many applications

A B C D


